



Australian Capital Territory

# Gaming Machine Amendment Act 2007

A2007-14

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An Act to amend the *Gaming Machine Act 2004*

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The Legislative Assembly for the Australian Capital Territory enacts as follows:

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J2007-215

Authorised by the ACT Parliamentary Counsel—also accessible at [www.legislation.act.gov.au](http://www.legislation.act.gov.au)

**1 Name of Act**

This Act is the *Gaming Machine Amendment Act 2007*.

**2 Commencement**

This Act commences on the day after its notification day.

*Note* The naming and commencement provisions automatically commence on the notification day (see Legislation Act, s 75 (1)).

**3 Legislation amended**

This Act amends the *Gaming Machine Act 2004*.

**4 Eligibility of individuals  
Section 20 (2) (a) (ii)**

*substitute*

(ii) holds a general licence or on licence; and

**5 Eligibility of clubs and other corporations  
Section 21 (1) (c)**

*substitute*

(c) for a corporation that is not a club—the corporation holds a general licence or on licence; and

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## Endnotes

**1 Presentation speech**

Presentation speech made in the Legislative Assembly on 2 May 2007.

**2 Notification**

Notified under the Legislation Act on 31 May 2007.

**3 Republications of amended laws**

For the latest republication of amended laws, see [www.legislation.act.gov.au](http://www.legislation.act.gov.au).

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I certify that the above is a true copy of the Gaming Machine Amendment Bill 2007, which was passed by the Legislative Assembly on 29 May 2007.

Clerk of the Legislative Assembly

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