

2012

THE LEGISLATIVE ASSEMBLY
FOR THE AUSTRALIAN CAPITAL TERRITORY

(As presented)

(Minister for Racing and Gaming)

Gaming Machine Amendment Bill 2012

A Bill for

An Act to amend the *Gaming Machine Act 2004*

The Legislative Assembly for the Australian Capital Territory enacts as follows:

1 **1 Name of Act**

2 This Act is the *Gaming Machine Amendment Act 2012 (No 2)*.

3 **2 Commencement**

4 (1) Section 3 commences on the day after this Act's notification day.

5 *Note* The naming and commencement provisions automatically commence on
6 the notification day (see [Legislation Act](#), s 75 (1)).

7 (2) Section 4 commences immediately after the later of—

8 (a) the day after this Act's notification day; and

9 (b) the commencement of the *Gaming Machine Amendment*
10 *Act 2012*, section 18.

11 (3) Section 5 commences immediately after the later of—

12 (a) the day after this Act's notification day; and

13 (b) the commencement of the *Gaming Machine Amendment*
14 *Act 2012*, section 29.

15 **3 Legislation amended**

16 This Act amends the *Gaming Machine Act 2004*.

17 **4 Licence amendment—applications**
18 **Section 22 (2) (a)**

19 *omit*

20 20

21 *substitute*

22 10

1 **5 Offence—ATM allowing withdrawals exceeding \$250**
2 **Section 153A (2) (b)**

3 *omit*

4 10

5 *substitute*

6 20

Endnotes

1 Presentation speech

Presentation speech made in the Legislative Assembly on 27 November 2012.

2 Notification

Notified under the [Legislation Act](#) on 2012.

3 Republications of amended laws

For the latest republication of amended laws, see www.legislation.act.gov.au.
