

2013

**THE LEGISLATIVE ASSEMBLY FOR THE
AUSTRALIAN CAPITAL TERRITORY**

GAMING MACHINE AMENDMENT BILL 2013

GOVERNMENT AMENDMENT

SUPPLEMENTARY EXPLANATORY STATEMENT

**Presented by
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Minister for Racing and Gaming**

Overview

This Supplementary Explanatory Statement complements the existing Explanatory Statement that was tabled with the Gaming Machine Amendment Bill 2013 (the Bill). It explains the Government amendment to the Bill, as introduced in the ACT Legislative Assembly.

The amendment addresses issues raised in Scrutiny Report 3 of the Standing Committee on Justice and Community Safety (Legislative Scrutiny Role) relating to the scope of the regulation making power in the Bill.

The amendment omits new section 69 (2A) (b) and (c) so that the Bill operates only to prevent the approval of gaming machines or peripheral equipment for gaming machines that allow the use of audio devices, unless such devices are designed or intended primarily to assist a person with a hearing impairment.

Outline of Amendment

Amendment 1 Clause 4, Proposed new section 69 (2A), Page 2, line 12

This amendment omits new section 69 (2A) in the Bill, and replaces it with a substitute new section 69 (2A). The substitute new section 69 (2A) does not include the regulation making power provided in subsections 69 (2A) (b) and (c) of the Bill. Instead, the provision is now confined to preventing the ACT Gambling and Racing Commission from approving gaming machines or peripheral equipment for gaming machines that allow the use of audio devices, unless such devices are designed or intended primarily to assist a person with a hearing impairment. The definition of 'audio device' is as provided for in the Bill.

The amendment includes consequential renumbering and rewording to reflect that new section 69 (2A) no longer consists of subsections (a), (b) and (c).