CZ3 - Services Zone

Zone Objectives

- a) Provide for a range of conveniently located services and lower rent commercial activities
- b) Ensure that commercial development supports but does not undermine the function of the CZ1 Core Zone and the CZ2 Business Zone
- c) Accommodate retail uses or entertainment facilities requiring larger sites
- d) Encourage a mix of land uses which contribute to an active and diverse character
- e) Maintain and enhance environmental amenity and encourage a standard of urban design consistent with the function of the Zone
- f) Undertake development using best practice environmentally sustainable development principles

CZ3 – Services Zone Development Table

EXEMPT DEVELOPMENT

Development approval not required, may need building approval

Exempt Development identified in Section 20 and Schedule 1 of the Planning and Development Regulation 2008.

ASSESSABLE DEVELOPMENT

Development application required

MINIMUM ASSESSMENT TRACK CODE

Development application required and assessed in the Code Track

Development Code

No development identified

MINIMUM ASSESSMENT TRACK MERIT

Development application required and assessed in the Merit Track, unless specified in Schedule 4 of the Planning and Development Act 2007 (as Impact Track) or listed as prohibited in the Site Specific section below

Development	Code	
Ancillary use		
Car park		
Civic administration		
Club	1	
COMMERCIAL ACCOMMODATION USE	-	
Communications facility	City Centre Development Code	
COMMUNITY USE	Town Centres Development Code	
Consolidation	Group Centres Development Code	
Craft workshop	as relevant	
Demolition		
Drink establishment		
Emergency services facility		
Freight transport facility		
Funeral parlour		
Home business	Home Business General Code	
Indoor entertainment facility		
Indoor recreation facility		
Industrial trades		
Light industry		
Minor use		
Municipal depot	City Centre Development Code	
NON RETAIL COMMERCIAL	Town Centres Development Code	
Outdoor recreation facility	Group Centres Development Code	
Parkland	as relevant	
Pedestrian plaza		
Place of assembly		
Plant and equipment hire establishment		
Produce market		
Public transport facility		
Recyclable materials collection		

MINIMUM ASSESSMENT TRACK MERIT

Development application required and assessed in the Merit Track, unless specified in Schedule 4 of the Planning and Development Act 2007 (as Impact Track) or listed as prohibited in the Site Specific section below

Development	Code	
RESIDENTIAL USE	Residential Zones Single Dwelling Housing Development Code Residential Zones Multi Unit Housing Development Code City Centre Development Code Town Centres Development Code Group Centres Development Code as relevant.	
Restaurant	as relevant.	
Service station		
SHOP		
Store		
Subdivision		
Temporary use	City Centre Development Code	
Tourist facility	Town Centres Development Code Group Centres Development Code as relevant.	
Transport depot		
Vehicle sales		
Veterinary hospital		
Warehouse		
Sign	Signs General Code	

Specific areas have additional developments that may be approved subject to assessment. These areas and the additional developments are listed below

Site Identifier	Additional Development	Code
Town Centres	Corrections facility	Town Centres Development Code

MINIMUM ASSESSMENT TRACK IMPACT

Development application required and assessed in the Impact Track.

- A development that is not an Exempt, Code Track or Merit Track development where the development is allowed under an existing lease, (see section 134 of the Planning and Development Act 2007).
- 2. A development that would be permissible under the National Capital Plan but which is identified as prohibited development in this Table.
- 3. Development specified in Schedule 4 of the Planning and Development Act 2007 and not listed as prohibited development in this Table.
- 4. Development declared under Section 123 and Section 124 of the Planning and Development Act 2007 and not listed as prohibited development in this Table.
- 5. Any development not listed in this Table.

PROHIBITED DEVELOPMENT

A development application can not be made

Development listed below is prohibited development except where it is listed elsewhere in the

Development Table.

Agriculture Liquid fuel depot

Airport MAJOR UTILITY INSTALLATION

Animal care facility

Animal husbandry

Aquatic recreation facility

Mining industry

Mobile home park

Nature conservation area

Boarding house Offensive industry
Bulk landscape supplies Overnight camping area
Caravan park/camping ground Plantation forestry

CemeteryPlaying fieldCorrections facilityRailway useDefence installationRecycling facility

Drive-in cinema Road

Farm Tourism Sand and gravel extraction
General industry Scientific research establishment

Group or organised camp

Hazardous industry

Stock/sale yard

Waste transfer station

Hazardous waste facility Woodlot

Incineration facility Zoological facility

Land fill site

Land management facility

Specific areas have developments that are prohibited in those areas. These areas and the additional developments are listed below

Site Identifier	Development
Braddon Section 20, 21, 28, 29 and 30 (Figure 1)	Place of assembly
	Place or worship
	Religious associated use
	Tourist facility
	Tourist resort

OTHER CODES

PRECINCT CODES

Where a proposal is within an area covered by one of the following Precinct Codes, that Code applies in addition to any specified Development Code:

No Precinct Codes identified.

GENERAL CODES

The following General Codes may be called up by Development Codes as relevant considerations in assessing a Development Application:

in accessing a 2 crosspinion representation		
Access and Mobility	Home Business	
Bicycle Parking	Signs	
Communications Facilities and Associated Infrastructure	Parking and Vehicular Access	
Community and Recreation Facilities Location Guidelines	Planning for Bushfire Risk Mitigation	
Crime Prevention Through Environmental Design	Water Ways: Water Sensitive Urban Design	

4.1 CZ3 – Services Zone Development Table Effective: 22 January 2010

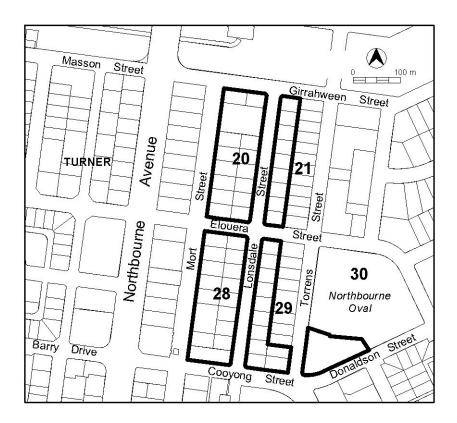


Figure 1 City Centre (Braddon)