



**ACT**

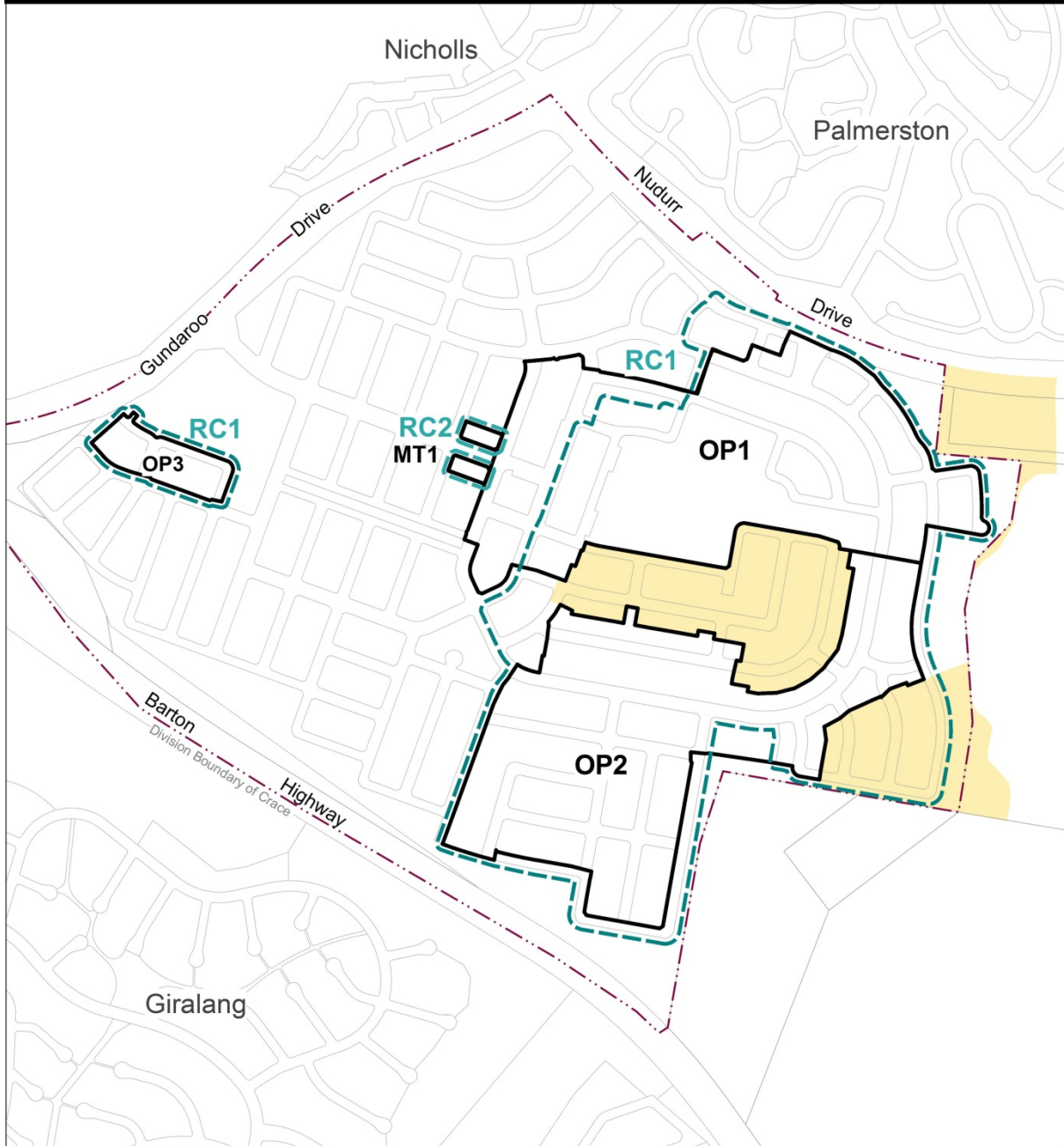
Government

Environment and  
Sustainable Development

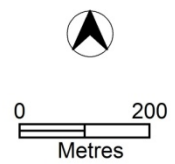
# Crace Precinct Map and Code

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# Crace Precinct Map



- OPn** Ongoing provisions apply see Crace Precinct Code
- MTn** Additional merit track development applies see Table 2
- RCn** Additional rules and criteria apply see Crace Precinct Code
- Concept Plan applies to the Future Urban Area at Crace



# Assessment Tracks

The following tables identify the additional prohibited development and additional merit track development for blocks and parcels shown in the Crace Precinct Map (identified as PDn or MTn). Development that is exempt from requiring development approval, other prohibited development and the minimum assessment track applicable to each development proposal is set out in the relevant zone development table.

The following table constitutes part of the relevant zone development table.

**Table 2 – Additional merit track development**

Additional merit track development that may be approved subject to assessment		
Suburb precinct map label	Zone	Development
MT1	CZ5	<i>craft workshop drink establishment indoor entertainment facility tourist resort</i>

# Crace Precinct Code

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# Introduction

## Name

The name of this code is **Crace Precinct Code**.

## Application

The code applies to the Division of Crace.

## Purpose

This code provides additional planning, design and environmental controls for specific areas or blocks and may also contain references to provisions in other codes.

In conjunction with other relevant codes it will be used by the *Authority* to assess development applications and offer guidance to intending applicants in designing development proposals and preparing development applications.

## Structure

This code contains additional rules and/or criteria for particular blocks or parcels identified as areas RCn on the precinct map, to be read in conjunction with the relevant development code. It may also contain sub-parts.

Each element has one or more rules and, unless the respective rule is mandatory, each rule has an associated criterion. Rules provide quantitative, or definitive, controls. By contrast, criteria are chiefly qualitative in nature.

In some instances rules are mandatory. Such rules are accompanied by the words “This is a mandatory requirement. There is no applicable criterion.” Non-compliance with a mandatory rule will result in the refusal of the development application. Conversely, the words “There is no applicable rule” is found where a criterion only is applicable.

## Code hierarchy

Under the *Planning and Development Act 2007*, where more than one type of code applies to a development, the order of precedence if there is inconsistency of provisions between codes is: precinct code, development code and general code.

If more than one precinct code applies to the site, the most recent precinct code takes precedence to the extent of any inconsistency.

## Definitions

Defined terms, references to legislation and other documents are italicised.

Definitions of terms used in this code are listed in part 13 of the Territory Plan or, for terms applicable only to this code, associated with the respective rule.

**Acronyms**

ACTPLA	Planning and Land Authority within the ACT Environment and Sustainable Development Directorate
EPA	ACT Environment Protection Authority
ESA	ACT Emergency Services Agency
ESDD	ACT Environment and Sustainable Development Directorate
NCA	National Capital Authority
P&D Act	Planning and Development Act 2007
TAMS	ACT Territory and Municipal Services Directorate

## Additional rules and criteria

This part applies to blocks and parcels identified in the Crace Precinct Map (RCn). It should be read in conjunction with the relevant zone development code and related codes.

### RC1 – Residential area

This part applies to blocks and parcels identified in area RC1 shown on the Crace Precinct Map.

#### Element 1: Site

Rules	Criteria
<b>1.1 Materials and landscaping</b>	
<p>R1</p> <p>This rule applies to shaded blocks on figure 1 and figure 2.</p> <p>Fence forward of the <i>building line</i> complies with all of the following</p> <p>a) is constructed of masonry or stone work and includes infill panels of one or more of the following:</p> <p>i) timber slats (excluding raw treated pine or palings)</p> <p>ii) metal slats (except metal cladding or swimming pool fencing)</p> <p>b) the minimum area of planting to the solid masonry wall is 50%</p>	<p>C1</p> <p>Fence achieves all of the following:</p> <p>a) partial transparency</p> <p>b) quality materials</p> <p>c) complements materials used in the dwelling</p> <p>d) landscape treatment to reduce visual impact</p>





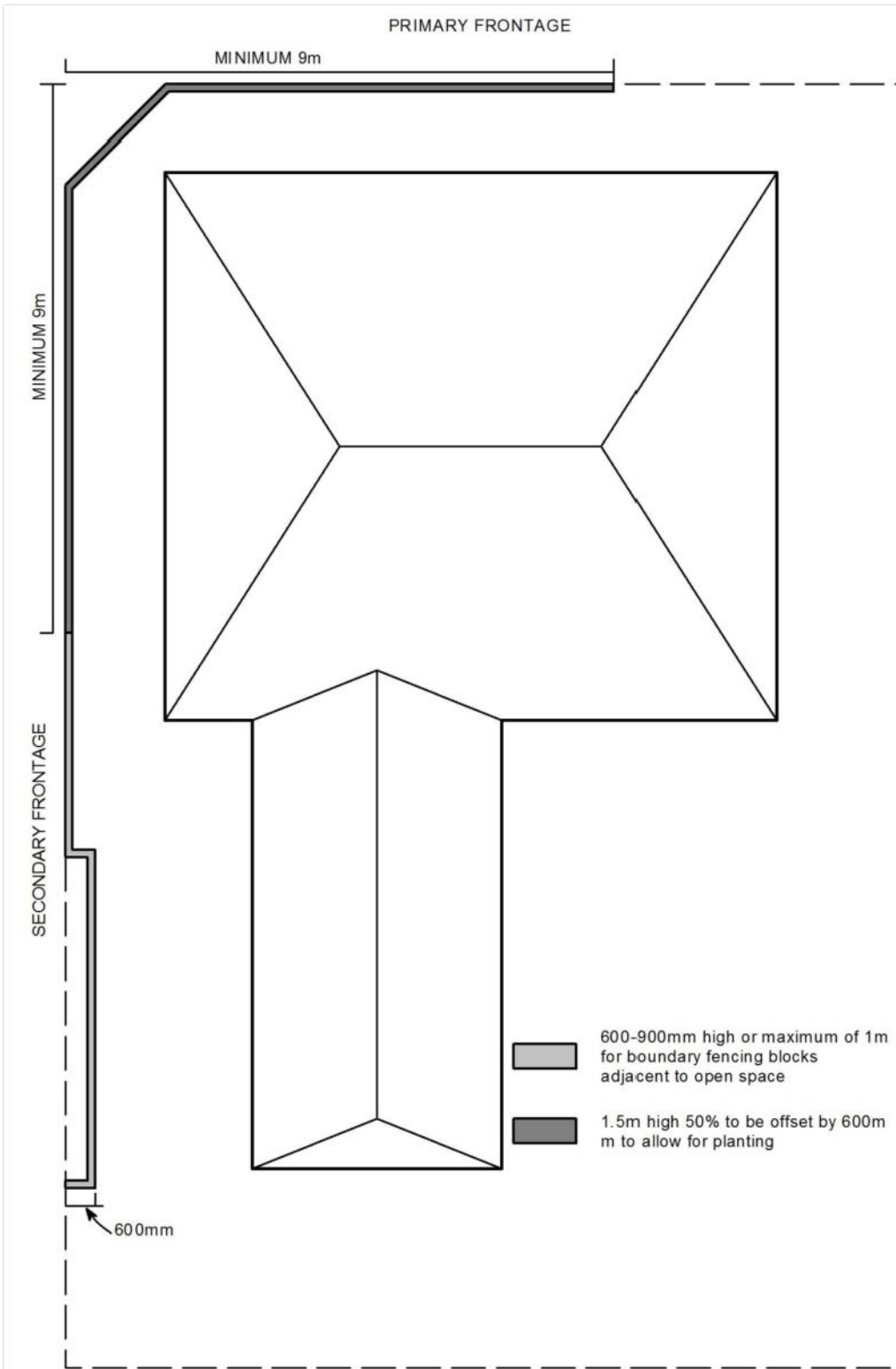
Figure 1 Fencing plan 1



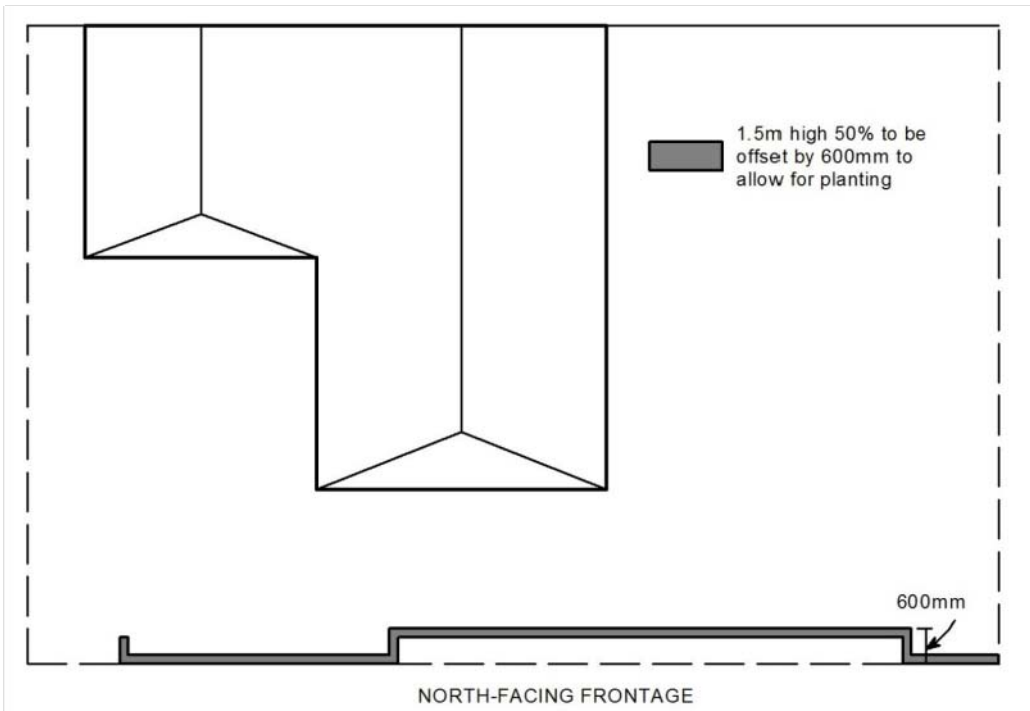
**Figure 2 Fencing plan 2**

Rules	Criteria
<b>1.2 Boundary fence</b>	
<p>R2</p> <p>This rule applies to corner blocks shown on figures 1 and 2.</p> <p>Fence forward of the <i>building line</i> complies with all of the following:</p> <p>a) for up to 9m from the corner of the primary and secondary frontages</p> <ol style="list-style-type: none"> <li>i) the maximum height of fence is 900mm</li> <li>ii) the minimum height of fence is 600mm</li> <li>iii) is located on the <i>block</i> boundary</li> </ol> <p>b) for greater than 9m from the corner of the primary and secondary frontages</p> <ol style="list-style-type: none"> <li>i) the maximum height of fence is 1.5m</li> <li>ii) on or adjacent to the block's secondary frontage (except for north facing blocks)</li> <li>iii) for no less than 50%, the fence is setback 600mm from the boundary</li> </ol> <p>Note: this rule is illustrated in figure 3.</p>	<p>This is a mandatory requirement. There is no applicable criterion.</p>

Rules	Criteria
<p>R3</p> <p>This rule applies to blocks adjacent to open space shown on figures 1 and 2.</p> <p>Fence forward of the <i>building line</i> complies with all of the following:</p> <ul style="list-style-type: none"> <li>a) for up to 9m from the corner of the primary and secondary frontages <ul style="list-style-type: none"> <li>i) the maximum height of fence is 1m</li> <li>ii) is located on the <i>block</i> boundary</li> </ul> </li> <li>b) for greater than 9m from the corner of the primary and secondary frontages <ul style="list-style-type: none"> <li>i) the maximum height of fence is 1.5m</li> <li>ii) on or adjacent to the secondary frontage</li> <li>iii) for no less than 50%, the fence is setback 600mm from the boundary</li> </ul> </li> </ul> <p>Note: this rule is illustrated in figure 3.</p>	<p>This is a mandatory requirement. There is no applicable criterion.</p>
<p>R4</p> <p>This rule applies to north facing blocks shown on figures 1 and 2.</p> <p>Fence forward of the <i>building line</i> complies with all of the following:</p> <ul style="list-style-type: none"> <li>a) the maximum height of fence is 1.5m</li> <li>b) is adjacent to the principal <i>private open space</i></li> <li>c) for no less than 50%, the fence is setback 600mm from the boundary</li> </ul> <p>Note: this rule is illustrated in figure 4.</p>	<p>This is a mandatory requirement. There is no applicable criterion.</p>



**Figure 3 Fence location for corner blocks and blocks adjacent to open space**



**Figure 4 Fence location for north facing blocks**

## RC2 – Mixed Use Commercial Development

This part applies to blocks and parcels identified in area RC2 shown on the Crace Precinct Map.

### Element 2: Use

Rules	Criteria
<b>2.1 Ground floor use</b>	
<p>R5</p> <p>One or more of the following uses are not permitted above the ground floor:</p> <ul style="list-style-type: none"> <li>a) <i>COMMUNITY USE</i></li> <li>b) <i>craft workshop</i></li> <li>c) <i>indoor entertainment facility</i></li> <li>d) <i>indoor recreation facility</i></li> <li>e) <i>NON RETAIL COMMERCIAL USE</i></li> <li>f) <i>restaurant</i></li> <li>g) <i>SHOP</i></li> </ul>	<p>C5</p> <p>Noise generating uses are located to minimise impacts on residential or commercial accommodation.</p>
<b>2.2 Ground floor use – floor area limit</b>	
<p>R6</p> <p>Where development includes one or more of the following:</p> <ul style="list-style-type: none"> <li>a) <i>COMMUNITY USE</i></li> <li>b) <i>craft workshop</i></li> <li>c) <i>indoor entertainment facility</i></li> <li>d) <i>indoor recreation facility</i></li> <li>e) <i>NON RETAIL COMMERCIAL USE</i></li> <li>f) <i>Restaurant</i></li> <li>g) <i>SHOP</i></li> </ul> <p>the maximum <i>gross floor area</i> per establishment or tenancy is 200 m<sup>2</sup></p>	<p>C6</p> <p>The scale of leisure, recreation, community and commercial activities included with multi unit housing development achieves all of the following:</p> <ul style="list-style-type: none"> <li>a) ancillary to <i>RESIDENTIAL USE</i></li> <li>b) services the local residents only</li> </ul>

### Element 3: Buildings

Rules	Criteria
<b>3.1 Number of storeys</b>	
R7 The maximum number of <i>storeys</i> is 3.	C7 Buildings achieve all of the following: a) compatibility with the <i>desired character</i> b) reasonable solar access to <i>dwellings</i> on adjoining <i>residential blocks</i> and their associated <i>private open space</i> The maximum number of storeys is 4.

## Other ongoing provisions

This part applies to blocks and parcels identified as ongoing provisions (OPn) in the Crace Precinct Map. It should be read in conjunction with the relevant zone development code and related codes.

### OP1 – Crace residential area 1

This part applies to blocks and parcels identified in area OP1 shown on the Crace Precinct Map.

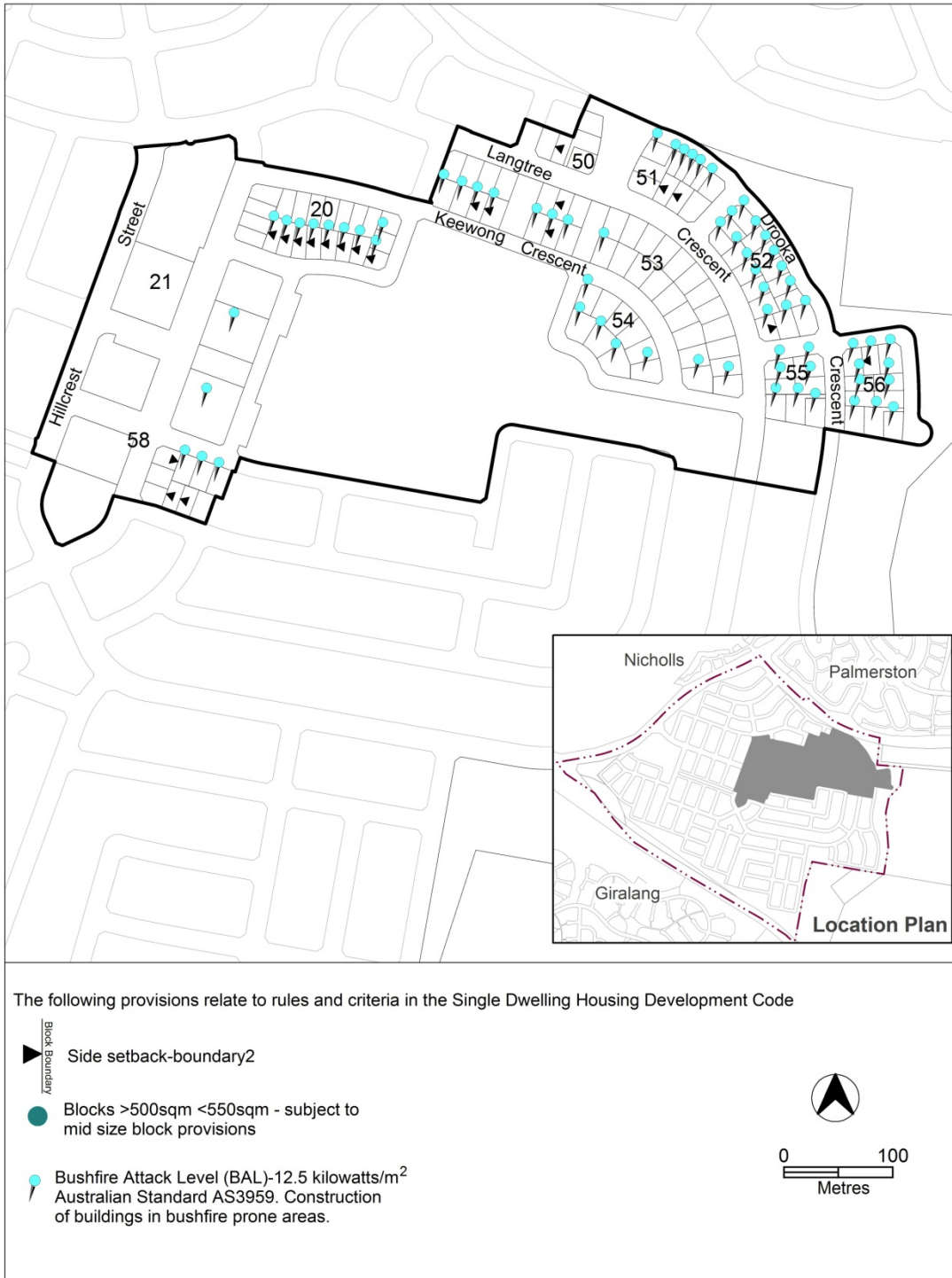


Figure 5 Crace residential area 1



## OP2 – Crace residential area 2

This part applies to blocks and parcels identified in area OP2 shown on the Crace Precinct Map.



**Figure 6 Crace residential area 2**

## OP3 – Crace residential area 3

This part applies to blocks and parcels identified in area OP3 shown on the Crace Precinct Map.

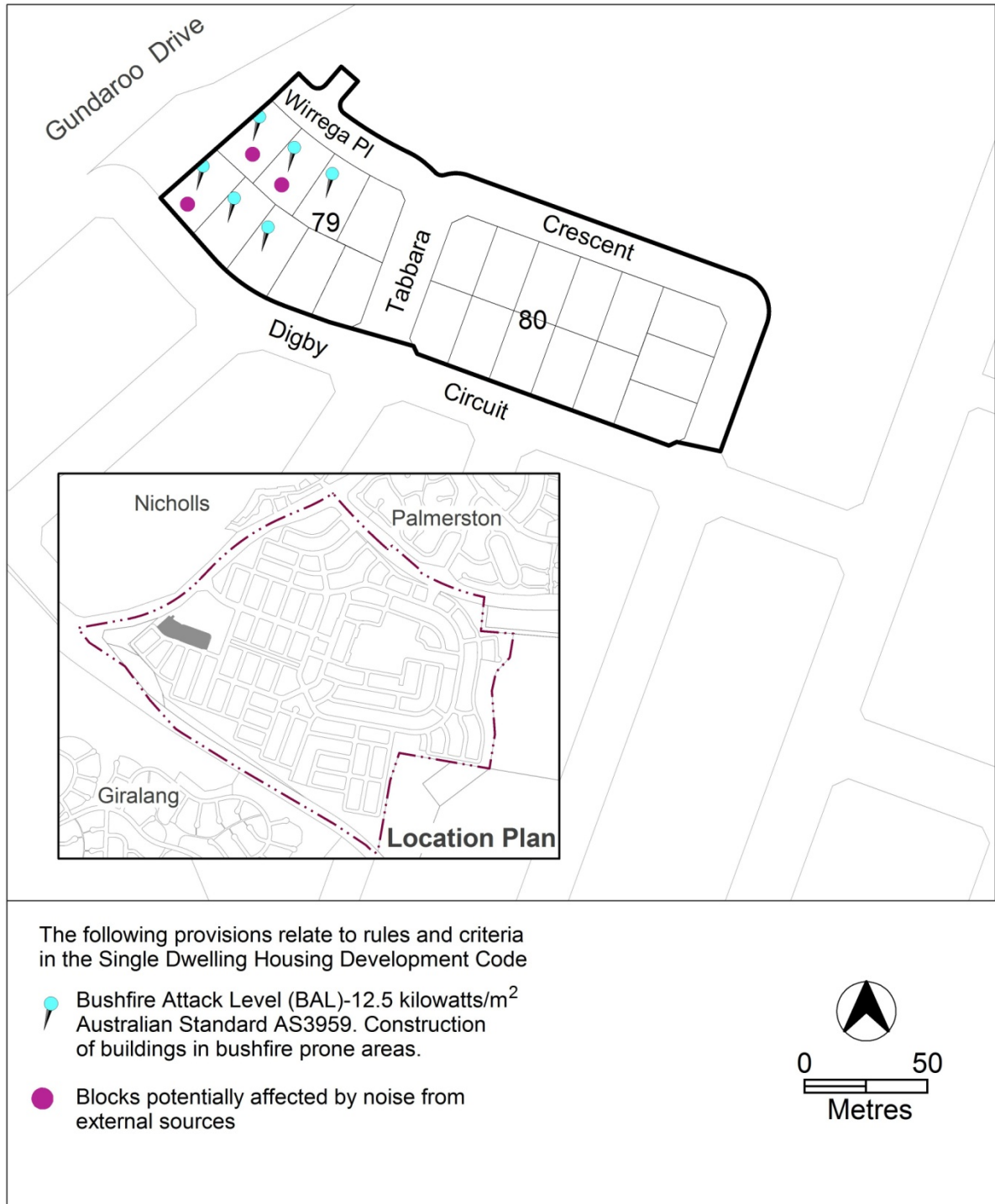


Figure 7 Crace residential area 3