

Australian Capital Territory

# Gaming Machine (Peripheral Equipment) Approval 2009 (No 18)

Notifiable instrument NI2009– 557

made under the

**Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)**

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## **1 Name of instrument**

This instrument is the *Gaming Machine (Peripheral Equipment) Approval 2009 (No 18)*.

## **2 Commencement**

This instrument commences the day after the date of notification.

## **3 Approval**

I approve the gaming machine(s) and/or peripheral equipment described in the attached Schedule to this instrument.

## **4 Revocation**

This instrument revokes notifiable instrument NI2009-73 dated 25 February 2009 and notified under the Legislation Register on 2 March 2009.

Lesley Maloney  
Delegate  
ACT Gambling and Racing Commission

2 November 2009

<b>SYSTEM/DEVICE NAME</b>	Standard/Hyperlink Link Progressive Jackpot System <sup>^+</sup>
<b>MANUFACTURER</b>	Aristocrat Technologies Australia Pty Ltd
<b>CATEGORY</b>	PC
<b>SPECIFICATION OR SERIAL NUMBER</b>	01-YA001 (SLPJS) 01-SES00 (ATA Graphics Server) 01-SES01 (Thin Client ATA Graphics Server)
<b>APPLICATION REFERENCE NUMBER</b>	01-A1039/S01, 01-A1040/S01, /S02
<b>TECHNICAL STANDARDS</b>	NSW Jackpot TS Rev 1.1 NSW CPTS 2.2
<b>SUBMISSION STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07)

<sup>^</sup>Operational Conditions:

1. There should be at least one venue overhead display connected to the ATA Graphics Server so as to display pool values, the GMID/House Number of the winning gaming machine, jackpot win amounts and the G-Line message.
2. When the above-mentioned Standard/Hyperlink LPJS is set up in a 'Dollar Link' configuration, then separate ATA Graphic Servers must drive the top box in-machine displays, so as to provide appropriate game theme content (The Bull Fighter & Dollar Eagle).
  - In such cases, any ATA Graphics Server that does not connect to a venue overhead display, must ensure that a VGA Loop Back Adaptor terminates the video signal on the primary port of the two-way splitter that connects to the ATA Graphics Server output port, so as to ensure that the top box in-machine display receives game themed content.
3. The ATA Graphics Server must be connected to the above-mentioned Standard/Hyperlink LPJS.
4. The ATA Graphics Server active external I/O ports must be housed in a security cage fitted with a security seal to prevent connection or removal of data cables.

+Note: Refer to NSW approval for list of approved hyperlink games approved/authorised to operate with the above-mentioned Standard/Hyperlink LPJS.

<b>SYSTEM/DEVICE NAME</b>	IGT Systems Max <sup>^*</sup>
<b>MANUFACTURER</b>	IGT (Australia) Pty Ltd
<b>CATEGORY</b>	SE
<b>SPECIFICATION OR SERIAL NUMBER</b>	18-SET03
<b>APPLICATION REFERENCE NUMBER</b>	18-A1165/S01
<b>TECHNICAL STANDARDS</b>	NSW CPTS 2.2 TITO Technical Standard V4.18
<b>SUBMISSION STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07)

<sup>^</sup>Operational Conditions:

1. The system VIP functionality must be disabled during installation.
2. The system must be fitted with a compliance plate.
3. The system interface card must be housed in a sealed enclosure, which requires access to the secure area of the gaming machine.
4. The system is approved for use in a local area network (LAN) configuration only.
5. The system must be provided and operated with a dedicated uninterrupted power supply (UPS). The UPS must have sufficient capacity to allow the system, and any associated critical elements, to be shut down gracefully in the event of a power interruption. Desirably the system should be equipped with a "Smart" UPS capable of automatically shutting the system down in the case of a power failure.

\*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.

<b>SYSTEM/DEVICE NAME</b>	IGT Systems Max*
<b>MANUFACTURER</b>	IGT (Australia) Pty Ltd
<b>CATEGORY</b>	SE
<b>SPECIFICATION OR SERIAL NUMBER</b>	18-SET03
<b>APPLICATION REFERENCE NUMBER</b>	18-A1170/S01
<b>TECHNICAL STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07) NSW CPTS 2.2 TITO Technical Standard V4.18
<b>SUBMISSION STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07)

^Operational Conditions:

1. The system VIP functionality must be disabled during installation.
2. The system must be fitted with a compliance plate.
3. The system interface card must be housed in a sealed enclosure, which requires access to the secure area of the gaming machine.
4. The system is approved for use in a local area network (LAN) configuration only.
5. The system must be provided and operated with a dedicated uninterrupted power supply (UPS). The UPS must have sufficient capacity to allow the system, and any associated critical elements, to be shut down gracefully in the event of a power interruption. Desirably the system should be equipped with a “Smart” UPS capable of automatically shutting the system down in the case of a power failure.

\*Note: The “Ticket In” and “Cashless” facilities are not approved in the ACT.

<b>SYSTEM/DEVICE NAME</b>	IGT Systems Max^*
<b>MANUFACTURER</b>	IGT (Australia) Pty Ltd
<b>CATEGORY</b>	GSS
<b>SPECIFICATION OR SERIAL NUMBER</b>	18-SET03
<b>APPLICATION REFERENCE NUMBER</b>	18-A1175/S01
<b>TECHNICAL STANDARDS</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.18
<b>SUBMISSION STANDARDS</b>	NS 10.0 + NSW Appendix (dated 14/01/09)

^Operational Conditions:

1. The system VIP functionality must be disabled during installation.
2. The system must be fitted with a compliance plate.
3. The system interface card must be housed in a sealed enclosure, which requires access to the secure area of the gaming machine.
4. The system is approved for use in a local area network (LAN) configuration only.
5. The system must be provided and operated with a dedicated uninterrupted power supply (UPS). The UPS must have sufficient capacity to allow the system, and any associated critical elements, to be shut down gracefully in the event of a power interruption. Desirably the system should be equipped with a “Smart” UPS capable of automatically shutting the system down in the case of a power failure.

\*Note: The “Ticket In” and “Cashless” facilities are not approved in the ACT.

<b>SYSTEM/DEVICE NAME</b>	Interface Board (iBoard)^*
<b>MANUFACTURER</b>	IGT (Australia) Pty Ltd
<b>CATEGORY</b>	SF
<b>SPECIFICATION OR SERIAL NUMBER</b>	N/A
<b>APPLICATION REFERENCE NUMBER</b>	18-A1167/S01
<b>TECHNICAL STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07) NSW CPTS 2.2 TITO Technical Standard V4.18
<b>SUBMISSION STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07)

^Note: The interface card must be housed in a sealed enclosure, which requires access to the secure area of the gaming machine.

\*Note: The “Ticket In” and “Cashless” facilities are not approved in the ACT.

<b>SYSTEM/DEVICE NAME</b>	sbNexGen*
<b>MANUFACTURER</b>	IGT (Australia) Pty Ltd
<b>CATEGORY</b>	SF (Subsidiary Function)
<b>SPECIFICATION OR SERIAL NUMBER</b>	N/A
<b>APPLICATION REFERENCE NUMBER</b>	18-A1159/S01
<b>TECHNICAL STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07) NSW CPTS 2.2, TITO Technical Standard 4.18
<b>SUBMISSION STANDARDS</b>	NS 9.0 + NSW Appendix (dated 23/03/07)

\*Note: The “Ticket In” and “Cashless” facilities are not approved in the ACT.