### **Gaming Machine Approval 2010 (No 49)**

### Notifiable instrument NI2010-642

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

### 1 Name of instrument

This instrument is the Gaming Machine Approval 2010 (No 49).

### 2 Commencement

This instrument commences the day after the date of notification.

### 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

### 4 Revocation

This instrument revokes notifiable instrument NI2010-485.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

11 November 2010

This is Page 1 (of 25 pages) of the Schedule to the Gaming Machine Approval 2010 (No 49)

Game Name	Royal Dia	Royal Diamonds (2 iSAP Levels)		
Specification Number	44.BF062	44.BF062		
Manufacturer	Ainsworth	Ainsworth Game Technology Ltd		
Gaming Machine Type	iSAP			
Game Type	Spinning R	Reels		
Submission Standards	NS10.0 + I	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPT	NSW CPTS 2.2		
	TITO Tech	TITO Technical Standard V4.18		
			Standards Rev 1.1	
<b>Technical Standards</b>			x (dated 14/01/09)	
	NSW CPT			
		nnical Standard		
			Standards Rev 1.1	
Progressive levels supported				
		Type - Standard		
		Levels - 2		
	Wins transferred to 'Total Wins' meter - Yes			
Maximum Bet Value	\$10.00			
Base Credit Value 1c, 2c, 5c				
Percentage Return to Player				
Var Game RTP	BCV	iSAP RTP	Min/Max Total PRTP	
02 88.80-88.98	1c, 2c, 5c	3.318842	92.12-92.30	
11 88.09-88.27	1c, 2c, 5c	3.226414	91.32-91.50	
31 87.13-87.30	1c, 2c, 5c	2.850102	89.99-90.16	
51 88.09-88.27	1c, 2c, 5c	3.612630	91.70-91.88	
52 88.80-88.97	1c, 2c, 5c	3.705057	92.51-92.68	
53 87.13-87.31	1c, 2c, 5c	3.216512	90.35-90.53	
61 87.13-87.31	5c	4.193603	91.33-91.51	
62 88.09-88.27	5c	4.642536	92.73-92.91	
Platform/Cabinet	A560 - High Boy			
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application Reference No.</b> 44-A0559/S01, /S02				

Device Name	LED RGB Topper Assembly	
Manufacturer	Ainsworth Game Technology Ltd	
Category	Gaming Machine	
<b>Gaming Machine Type</b>	Hardware Component	
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
LED RGB Topper Assembly	AGT P/N:220 109	
	The Bright Group	
Platform/Cabinet Details	Ambassador SL	
	A560 - High Boy	
Application Reference No.	44-A0599/S01	

## This is Page 2 (of 25 pages) of the Schedule to the *Gaming Machine Approval 2010* (No 49)

Game Name	Aloha Paradise		
Specification Number	1.F0066		
Manufacturer	Aristocrat Technologies	Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional		
Game Type	Spinning Reels		
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c		
Percentage Return to Player	Variation Number	Min/Max PRTP	
(PRTP)	99	87.91	
	01	90.19	
	07	88.73	

### Platform/Cabinet

Gen7 Viridian - Chop Top, Casino Top (with in-machine LCD; Stand-alone/Mystery Link) (Configured with either ticket printer and/or hopper option).

Gen7 Slant - Round Top, Casino Top (with in-machine LCD; Stand-alone/Mystery Link) (Configured with ticket printer only).

Gen7 Upgrade XCite - Lowboy (with/without external LCD for Mystery Link) (Configured with either ticket printer and/or hopper).

Gen7 Upgrade XTreme - Casino Top (with in-machine LCD; Stand-alone/Mystery Link) (Configured with either ticket printer and/or hopper option).

### **Operational Conditions**

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

**Application Reference No.** 01-A1187/S01

## This is Page 3 (of 25 pages) of the Schedule to the *Gaming Machine Approval 2010* (No 49)

Game Name	Aloha Paradise (Bonus Link)		
Specification Number	1.HF018		
Manufacturer	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	SFS		
Game Type	Spinning Reels		
LPJS	1.YA002		
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
	NSW Jackpot Technical Standards Rev 1.1		
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
	NSW Jackpot Technical Standards Rev 1.1		
<b>Progressive levels supported</b>	Linked - Yes		
	Type - Standard		
	Levels - 3		
Maximum Bet Value	\$5.00		
Base Credit Value	1c		
Percentage Return to Player	Variation Number	Min/Max PRTP	
(PRTP)	06 85.67		

#### Platform/Cabinet

Gen7 Viridian - Chop Top, Casino Top (with in-machine LCD for Hyperlink) (Configured with either ticket printer and/or hopper option).

Gen7 Slant - Casino Top (with in-machine LCD for Hyperlink) (Configured with ticket printer only).

Gen7 Upgrade XCite - Lowboy (with/without external LCD for Hyperlink) (Configured with either ticket printer and/or hopper).

Gen7 Upgrade XTreme - Casino Top (with in-machine LCD for Hyperlink) (Configured with either ticket printer and/or hopper option).

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. The above-mentioned game 'Aloha Paradise (Bonus Link)' must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Bonus Link' jackpot settings.

$\mathcal{E}$	
<b>Application Reference No.</b>	01-A1187/S01

# This is Page 4 (of 25 pages) of the Schedule to the Gaming Machine Approval 2010 (No 49)

Manufacturer A Gaming Machine Type i		Australia Pty Ltd		
Gaming Machine Type i		Australia Pty Ltd		
	SAP	Aristocrat Technologies Australia Pty Ltd		
~ -		iSAP		
	Spinning Reels			
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)			
1	NSW CPTS 2.2			
	ΓΙΤΟ Technical Standar	d V4.18		
	NSW Jackpot Technical	Standards Rev 1.1		
Technical Standards	NS10.0 + NSW Append	ix (dated 14/01/09)		
1	NSW CPTS 2.2			
1	ΓΙΤΟ Technical Standar	d V4.18		
1	NSW Jackpot Technical	Standards Rev 1.1		
9	iSAP - Yes			
	Type - Standard			
	Levels - 2			
l	Wins transferred to 'Total Wins' meter - Yes			
	\$10.00			
	1c, 2c, 5c			
Percentage Return to Player (PI	RTP)			
Var Game PRTP P	Progressive PRTP Min/Max PRTP			
99 75.05	12.903705	87.96		
01 75.05	15.117580 90.17			
02 75.05	16.915609 91.97			
03 75.05	19.911044 94.97			
	Mk 6 (XTreme) - Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option) Slant Mk 6 - Casino Top (with in-machine LCD) (Configured with ticket printer only)			
<b>Operational Conditions</b>	<u> </u>	<b>V</b> /		
The "Ticket In" and "Cashless" fa	cilities are not approved	l in the ACT.		
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Game Name Pretty Pigs	Pretty Pigs		
Specification Number 6.BF004	•		
-	Aruze Gaming Australia Pty Ltd		
Gaming Machine Type iSAP			
Game Type Spinning Ro	eels		
	ISW Appendix (dated 14/01/09)		
NSW CPTS			
	nical Standard V4.18		
	oot Technical Standards Rev 1.1		
	ISW Appendix (dated 14/01/09)		
NSW CPTS			
	nical Standard V4.18		
NSW Jackp	oot Technical Standards Rev 1.1		
Progressive levels supported iSAP - Yes			
Type - Stan	dard		
Levels - 1			
Wins transf	erred to 'Total Wins' meter - Yes		
Maximum Bet Value \$6.00			
Base Credit Value 1c, 2c			
Percentage Return to Player (PRTP)			
Var Game RTP iSAP	RTP Min/Max Total PRTP		
01 89.18	90.18-90.28		
02 91.19	92.19-92.29		
03 93.19 0.995			
04 95.20	96.20-96.30		
05 97.29	98.29-98.39		
Platform/Cabinet GENEX - C	GENEX – G-Deluxe		
Device Details – 1:			
Device Name Genex G-D	Genex G-Deluxe		
	Gaming Machine		
Gaming Machine Type Hardware P			
	NS 8.0 + NSW Appendix (dated 28/04/05)		
	NS 10.0 + NSW Appendix (dated 28/04/05)		
Mega Top Box EET000900			
0 1	NSW Appendix (dated 14/01/09)		
Platform/Cabinet   GENEX – (	NSW Appendix (dated 14/01/09)		
Platform/Cabinet GENEX – C Device Details – 2:	NSW Appendix (dated 14/01/09)		
Device Details – 2:	NSW Appendix (dated 14/01/09)  G-Deluxe		
Device Details – 2:	NSW Appendix (dated 14/01/09)  G-Deluxe  Assembly		
Device Details – 2: Device Name Title Board	NSW Appendix (dated 14/01/09)  G-Deluxe  Assembly achine		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware C	NSW Appendix (dated 14/01/09)  G-Deluxe  Assembly achine Component		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + N	NSW Appendix (dated 14/01/09)  G-Deluxe  Assembly achine		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + N	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09)		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + NSubmission StandardsNS 10.0 + N	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09)		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + NSubmission StandardsNS 10.0 + NTitle Board DetailsCET013400	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09)		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + NSubmission StandardsNS 10.0 + NTitle Board DetailsCET013400Platform/CabinetGENEX – CDevice Details – 3:	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09)		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + NSubmission StandardsNS 10.0 + NTitle Board DetailsCET013400Platform/CabinetGENEX – CDevice Details – 3:	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) OG-Deluxe  Gemory Module		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + NSubmission StandardsNS 10.0 + NTitle Board DetailsCET013400Platform/CabinetGENEX – CDevice Details – 3:SDRAM M	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) OG-Deluxe  Gemory Module achine		
Device Details – 2:Device NameTitle BoardCategoryGaming MaGaming Machine TypeHardware CTechnical StandardsNS 10.0 + NSubmission StandardsNS 10.0 + NTitle Board DetailsCET013400Platform/CabinetGENEX – CDevice Details – 3:SDRAM MCategoryGaming MaGaming Machine TypeHardware C	Assembly achine Component NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) NSW Appendix (dated 14/01/09) OG-Deluxe  Gemory Module achine		

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SDRAM Dynamic Memory	ARF5300D-1GE (ADTEC 1GB) or	
Module	F0891-10241UN-PC2 (INSTEAD 1GB)	
Platform/Cabinet	GENEX – Midway, Lowboy, G-Deluxe	
<b>Device Details – 4:</b>		
Device Name	Compact Flash Card	
Specification Number	06-TPA13	
Category	Gaming Machine	
<b>Gaming Machine Type</b>	Hardware Component	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
Hardware Details	ARZ-CFX8BT1G (ADTEC 1GB)	
Platform/Cabinet	GENEX – Midway, Lowboy, G-Deluxe	
Operational Conditions		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	06-A0282/S01	

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Game Na	nme	Memories of Love	
Specifica	tion Number	6.BF006	
Manufac	turer	Aruze Gaming Australia Pty Ltd	
Gaming 1	Machine Type	iSAP	
Game Ty		Spinning Reels	
Submissio	on Standards	NS10.0 + NSW Append	lix (dated 14/01/09)
		NSW CPTS 2.2	
		TITO Technical Standar	rd V4.18
		NSW Jackpot Technical	Standards Rev 1.1
Technical	Standards	NS10.0 + NSW Append	lix (dated 14/01/09)
		NSW CPTS 2.2	
		TITO Technical Standar	
		NSW Jackpot Technical	Standards Rev 1.1
Progress	ive levels supported	iSAP - Yes	
		Type - Standard	
		Levels - 1	1777
3.7.	D 4 37 1	Wins transferred to 'Tot	tal Wins' meter - Yes
	m Bet Value	\$9.00	
	dit Value	1c, 2c, 5c	
	ge Return to Player (	1	T
Var	Game RTP	iSAP RTP	Min/Max Total PRTP
01	89.44		90.44-90.47
02	91.43	0.007170	92.43-92.46
03	93.43	0.995158	94.43-94.46
04	95.42		96.42-96.45
05	97.43		98.43-98.45
Platform		GENEX – G-Deluxe	
-	etails – 1:		
Device N		Genex G-Deluxe	
Category		Gaming Machine	
	Machine Type	Hardware Platform	
	ll Standards	NS 8.0 + NSW Appendi	
	on Standards	NS 10.0 + NSW Append	dix (dated 14/01/09)
Mega To	<u> </u>	EET000600	
Platform		GENEX – G-Deluxe	
	Device Details – 2:		
Device N		Title Board Assembly	
Category		Gaming Machine	
	Machine Type	Hardware Component	
	l Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	on Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	ard Details	CET013200	
Platform		GENEX – G-Deluxe	
_	nal Conditions	0 111	1.114. CFT
		facilities are not approved	1 in the ACT.
Applicati	ion Reference No.	06-A0281/S01	

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Game Na	ame	Gold Fever Dolphin Drea	ams		
Specifica	tion Number	18.B0548			
Manufac	turer	IGT (Australia) Pty Ltd			
Gaming	Machine Type	iSAP			
Game Ty		Spinning Reels			
Submissio	on Standards	NS10.0 + NSW Appendi	NS10.0 + NSW Appendix (dated 14/01/09)		
		NSW CPTS 2.2	** '		
		TITO Technical Standard	d V4.18		
		NSW Jackpot Technical	Standards Rev 1.1		
Technical	Standards	NS10.0 + NSW Appendi	x (dated 14/01/09)		
		NSW CPTS 2.2			
		TITO Technical Standard	d V4.18		
		NSW Jackpot Technical	Standards Rev 1.1		
Progress	ive levels supported	iSAP - Yes			
		Type - Standard			
		Levels - 2			
		Wins transferred to 'Total Wins' meter - Yes			
	m Bet Value	\$5.00			
	dit Value	1c, 2c			
<b>†</b>	ge Return to Player (	ì			
Var	Game RTP	iSAP RTP	Min/Max Total PRTP		
99	84.34	6.661667	91.00		
01	84.34	7.665000	92.00		
02	84.34	4.915000	89.25		
Platform	/Cabinet	AVP BC20 - Video Top			
		AVP ST22 - Video Slant Top			
-	Operational Conditions				
The "Ticl	The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Applicat	ion Reference No.	18-A5068/S01			

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Game Na	ame	Jade Dynasty Link		
Specifica	tion Number	18.H0110		
Manufac	turer	IGT (Australia) Pty Ltd		
Gaming	Machine Type	SFS - iSAP		
Game Ty	<b>vpe</b>	Spinning Reels		
LPJS		18.YA008		
Submissio	on Standards	NS10.0 + NSW Append	dix (dated 14/01/09)	
		NSW CPTS 2.2		
		TITO Technical Standa	rd V4.18	
		NSW Jackpot Technica	l Standards Rev 1.1	
Technical	Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
		NSW CPTS 2.2		
		TITO Technical Standard V4.18		
		NSW Jackpot Technical Standards Rev 1.1		
Progress	ive levels supported	iSAP - Yes		
		Type - Standard		
		Levels - 2		
		Wins transferred to 'Total Wins' meter - Yes		
		Linked - Yes		
		Type - Standard		
		Levels - 1		
Maximu	m Bet Value	\$5.00		
Base Cre	edit Value	1c, 2c		
Percenta	ge Return to Player	(PRTP)		
Var	Game RTP	iSAP RTP	Min/Max Total PRTP	
02	01.25	0.001255	00.22	

Var	Game RTP	iSAP RTP	Min/Max Total PRTP
02	81.35	8.881355	90.23
03	81.35	9.982540	91.33
Platform	/Cabinet	AVP BC20 - Video Top	
		AVP ST22 - Video Slant Top	

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. The above-mentioned game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 18.YA008, with the approved jackpot settings combinations.
- 3. An overhead display must be used as part of the Linked Progressive Jackpot System.
- 4. Touch-Screen functionality must be enabled in the Configuration Menu after a RAM Clear.

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Application Reference No.	18-A5017/S01

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Game Na	ame	Russian Riches Link		
Specifica	tion Number	18.H0109		
Manufac	cturer	IGT (Australia) Pty Ltd		
Gaming	Machine Type	SFS - iSAP		
Game Ty	ype	Spinning Reels		
LPJS		18.YA008		
Submission	on Standards	NS10.0 + NSW Append	dix (dated 14/01/09)	
		NSW CPTS 2.2		
		TITO Technical Standa	rd V4.18	
		NSW Jackpot Technica	l Standards Rev 1.1	
Technical	Standards	NS10.0 + NSW Append	dix (dated 14/01/09)	
		NSW CPTS 2.2		
		TITO Technical Standa	rd V4.18	
		NSW Jackpot Technical Standards Rev 1.1		
Progress	ive levels supported			
		Type - Standard		
		Levels - 2		
		Wins transferred to 'To	tal Wins' meter – Yes	
		Linked - Yes		
		Type - Standard		
		Levels - 1		
Maximu	m Bet Value	\$5.00		
Base Cre	edit Value	1c, 2c		
Percenta	ge Return to Player	(PRTP)		
Var	Game RTP	iSAP RTP	Min/Max Total PRTP	
02	81.35	8.881355	90.23	

Var	Game RTP	iSAP RTP	Min/Max Total PRTP
02	81.35	8.881355	90.23
03	81.35	9.982540	91.33
Platform/Cabinet		AVP BC20 - Video Top	1
		AVP ST22 - Video Slan	it Top

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. The above-mentioned game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 18.YA008, with the approved jackpot settings combinations.
- 3. An overhead display must be used as part of the Linked Progressive Jackpot System.
- 4. Touch-Screen functionality must be enabled in the Configuration Menu after a RAM Clear.

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Application Reference No.	18-A5018/S01

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Gam	e Name		African Diamond Doub	ole Deluxe Cash Carriage		
Spec	ification Numbe	er	39.B0089			
Man	ufacturer		Konami Australia Pty Ltd			
Gam	ing Machine Ty	ре	iSAP			
Gam	e Type		Spinning Reels			
Subn	nission Standards		NS10.0 + NSW Appen	dix (dated 14/01/09)		
			NSW CPTS 2.2			
			TITO Technical Standa	ard V4.18		
			NSW Jackpot Technica	al Standards Rev 1.1		
Tech	nical Standards		NS10.0 + NSW Appen	dix (dated 14/01/09)		
			NSW CPTS 2.2			
			TITO Technical Standa			
			NSW Jackpot Technica	al Standards Rev 1.1		
Prog	ressive levels su	pported	iSAP - Yes			
			Type - Standard			
			Levels - 2			
			Wins transferred to 'Total Wins' meter - Yes			
	imum Bet Value	2	\$5.00			
	Credit Value		1c, 2c			
	entage Return to	1	I	1		
Var	Game PRTP	Setting Combination	Progressive PRTP	Min/Max Total PRTP		
01	82.18	1	7.800361	89.98		
02	82.18	2	7.790464	89.97		
03	82.18	3	7.780489	89.96		
04	82.18	4	7.770470	89.95		
05	82.18	5	7.760451	89.94		
06	82.18	6	7.750028	89.93		
			7.7.000=0			
07	82.18	7	8.020500	90.20		
07 08		7 8				
08	82.18		8.020500	90.20 90.18		
08	82.18 82.18		8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top	90.20 90.18 LCD with LCD		
08	82.18 82.18		8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top KGP 2.0 UVS Podium	90.20 90.18 LCD with LCD		
08	82.18 82.18		8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top	90.20 90.18 LCD with LCD		
08 Platf Open	82.18 82.18 Corm/Cabinet rational Condition	8 ons	8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top KGP 2.0 UVS Podium Tombstone LCD Box	90.20 90.18 LCD with LCD - Upper LCD Box,		
08 Platf Open The '	82.18 82.18 Corm/Cabinet rational Condition	ons Cashless" facilit	8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top KGP 2.0 UVS Podium	90.20 90.18 LCD with LCD - Upper LCD Box,		

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	e Name					e Pirate's Jackpot	
	ification Nu	mber			39.B0091		
	ManufacturerKonami Australia Pty Ltd						
	Gaming Machine Type iSAP						
	e Type				Spinning I		
Subn	nission Standa	ards				NSW Appendix (d	lated 14/01/09)
					NSW CPT		4.10
						hnical Standard V	
T1.		.1				xpot Technical Star	
Tech	nical Standar	as				NSW Appendix (d	lated 14/01/09)
					NSW CPT	18 2.2 hnical Standard V	<i>I</i> 10
Drog	ressive level	s supporto			iSAP - Ye	xpot Technical Star	idalus Kev 1.1
rrog	ressive level	s suppor tet	ı		Type - Sta		
					Levels - 2		
						sferred to 'Total W	ins' meter - Yes
Max	imum Bet V	alue			\$6.00		
	Credit Valu				1c, 2c, 5c		
	entage Retu		r (PRTP)	)			
Var	Game	Bonus			bination	iSAP RTP	Min/Max Total
	RTP	RTP					PRTP
			1c	2c	5c		1
		2.58	11	21	31	5.422448	
		1.83	12	22	32	6.169049	
01	82.16	1.53	13	23	33	6.467008	90.16
		1.46	14	24	34	6.538096	
		1.27	15	25	35	6.728300	
		2.77	16	26	36	7.016695	
		2.03	17	27	37	7.756641	
02	82.16	1.75	18	28	38	8.037953	91.95
		1.51	19	29	39	8.275246	
		1.31	20	30	40	8.483919	
Platf	form/Cabine	et			KGP 2.0 U	JVS Podium - Upp	er LCD Box,
					Tombstone	e LCD Box	
-	ce Details:						
	ce Name				Topper Ar		
Cate					Gaming M		
	ing Machine				Generic A		1 1 1 1 (0.1 (0.0)
	nical Standa					NSW Appendix (c	
	nission Stan					NSW Appendix (c	iated 14/01/09)
Topp	per Artwork	Details			<ul><li>a) PIR-AW</li><li>b) PIR-AW</li></ul>	` '	
One	rational Con	ditions			U) FIK-AV	v (L)	
_			s" faciliti	ies are	not annro	ved in the ACT.	
	lication Refe		s raciiili		39-A0860		
Thh	ncanon Nele	1 CHCC 110.			JJ-70000	/501	

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Game Name	Double Tiki			
Specification Number	39.A0304			
Manufacturer	Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>	Conventional	•		
Game Type	Spinning Reels			
Submission Standards	NS10.0 + NSW A	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2	* * '		
	TITO Technical	Standard V4.18		
Technical Standards	NS10.0 + NSW A	Appendix (dated 14/01/09)		
	NSW CPTS 2.2			
	TITO Technical	Standard V4.18		
Maximum Bet Value	\$10.00	\$10.00		
Base Credit Value	1c, 2c			
Percentage Return to Player	Variation Min/Max PRTP			
(PRTP)	Number			
	99	87.16		
	01	90.18		
	02	91.99		
	03	94.03		
	04	96.06		
	05	85.11		
	06	88.50		
	08	88.00		
Platform/Cabinet	KGP 2.0 UVS Po	odium - Upper LCD Box,		
	Tombstone LCD	Box, Short Top Box		

### **Operational Conditions**

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 05 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. When this game is installed in the KGP 2.0 UVS platform with the 'Money Dragon' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKAO, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a 2 level mystery jackpot.

**Application Reference No.** 39-A0886/S01

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Game Nam	ne	Double Tiki Luc	ky Garden		
Specification Number 39.B0092			•		
Manufactu		Konami Austral	Konami Australia Pty Ltd		
Gaming M	achine Type	iSAP	•		
Game Type	e	Spinning Reels			
Submission	Standards	NS10.0 + NSW	Appendix (dated 14/01/09)		
	NSW CPTS 2.2				
		TITO Technical	TITO Technical Standard V4.18		
		NSW Jackpot To	echnical Standards Rev 1.1		
Technical St	tandards	NS10.0 + NSW	Appendix (dated 14/01/09)		
		NSW CPTS 2.2			
		TITO Technical	Standard V4.18		
			echnical Standards Rev 1.1		
Progressive	e levels supported	iSAP - Yes			
		Type - Random			
		Levels - 2			
			to 'Total Wins' meter - Yes		
Maximum		\$10.00			
Base Credi		1c, 2c			
	Return to Player (F				
Var	Game PRTP	Progressive RTP	Min/Max Total PRTP		
11	85.11	5.150000	90.26		
12	85.11	5.200000	90.31		
13	85.11	5.250000	90.36		
14	85.11	5.400000	90.51		
15	87.16	4.400000	91.56		
16	87.16	4.450000	91.61		
17	87.16	4.500000	91.66		
18	87.16	4.600000	91.76		
Platform/C	orm/Cabinet KGP 2.0 UVS Podium - Upper LCD Box				
Tombstone LCD Box		N D ove			
		Tombstone LCL	DOX		
Please note		multi-denomination fund	ctionality contained in the		
Please note System Sof	that player selectable tware NSW56146 is 1		ctionality contained in the		
Please note System Soft Operationa	that player selectable tware NSW56146 is a al Conditions	e multi-denomination fundation fundation fundation as subject of this appropriate appropriate fundation fu	ctionality contained in the oval.		
Please note System Soft Operationa The "Ticket	that player selectable tware NSW56146 is a al Conditions	multi-denomination fund	ctionality contained in the oval.		

## This is Page 15 (of 25 pages) of the Schedule to the Gaming Machine Approval 2010 (No 49)

Game Name	Egyptian Sunset		
<b>Specification Number</b>	39.A0303		
Manufacturer	Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
Game Type	Spinning Reels		
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Stan	dard V4.18	
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c, 5c		
Percentage Return to Player (PRTP)	Variation Number	Min/Max PRTP	
	99	87.16	
	01	90.03	
	02	91.98	
	03 94.06		
	04	96.04	
	05	85.11	
	06	88.57	
	08	88.09	

### Platform/Cabinet

K2V - Casino Top, Low Boy, Casino Top with LCD

K2V Upgrade – Casino Top, Low Boy

K2V 500 - Casino Top, Low Boy, Casino Top with LCD

K2V 500 Upgrade – Casino Top, Low Boy

KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 05 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. When the game "Egyptian Sunset" is installed in the K2V or the K2V 500 'Casino Top with LCD' platforms with the 'Dollar Power' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52.YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.
- 4. When the game "Egyptian Sunset" is installed in the KGP 2.0 UVS platform with the 'Money Dragon' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52.YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.

Application Reference No.	39-A0878/S01
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Game Nam	ie	Egyptian Sunset	Lucky Garden		
Specification	on Number	39.B0088			
Manufactu	rer	Konami Australi	Konami Australia Pty Ltd		
Gaming Ma	achine Type	iSAP			
Game Type		Spinning Reels			
Submission	Standards		Appendix (dated 14/01/09)		
		NSW CPTS 2.2			
		TITO Technical	Standard V4.18		
		NSW Jackpot Te	echnical Standards Rev 1.1		
Technical St	tandards	NS10.0 + NSW	Appendix (dated 14/01/09)		
		NSW CPTS 2.2			
		TITO Technical	Standard V4.18		
		NSW Jackpot Te	echnical Standards Rev 1.1		
Progressive	e levels supported	iSAP - Yes			
		Type - Random			
		Levels - 2			
			to 'Total Wins' meter - Yes		
Maximum	Bet Value	\$10.00			
Base Credi			1c, 2c, 5c		
Percentage	Return to Player (I	PRTP)	<del>_</del>		
Var	Game PRTP	Progressive RTP	Min/Max Total PRTP		
11	85.11	5.150000	90.26		
12	85.11	5.200000	90.31		
13	85.11	5.250000	90.36		
14	85.11	5.400000	90.51		
15	87.16	4.400000	91.56		
			,		
16	87.16	4.450000	91.61		
16 17	87.16 87.16	4.450000 4.500000			
17 18	87.16 87.16		91.61		
17	87.16 87.16	4.500000 4.600000	91.61 91.66		
17 18	87.16 87.16	4.500000 4.600000	91.61 91.66 91.76 odium - Upper LCD Box,		
17 18 Platform/C	87.16 87.16 abinet proval Conditions	4.500000 4.600000 KGP 2.0 UVS Portion Tombstone LCD	91.61 91.66 91.76 odium - Upper LCD Box, Box		
17 18 Platform/C Specific Ap Please note	87.16 87.16 abinet oproval Conditions that player selectable	4.500000 4.600000 KGP 2.0 UVS Portion Tombstone LCD multi-denomination fund	91.61 91.66 91.76 odium - Upper LCD Box, Box		
17 18 Platform/C Specific Ap Please note System Soft	87.16 87.16 abinet proval Conditions that player selectable tware NSW56340 is a	4.500000 4.600000 KGP 2.0 UVS Portion Tombstone LCD	91.61 91.66 91.76 odium - Upper LCD Box, Box		
17 18 Platform/C Specific Ap Please note System Soft Operational	87.16 87.16 abinet proval Conditions that player selectable tware NSW56340 is a ll Conditions	4.500000 4.600000 KGP 2.0 UVS Portion Tombstone LCD multi-denomination function a subject of this approximation function and a subject of this approximation function function function and a subject of this approximation function	91.61 91.66 91.76 odium - Upper LCD Box, Box etionality contained in the val.		
17 18 Platform/C Specific Ap Please note System Soft Operational The "Ticket	87.16 87.16 abinet proval Conditions that player selectable tware NSW56340 is a ll Conditions	4.500000 4.600000 KGP 2.0 UVS Portion Tombstone LCD multi-denomination fund	91.61 91.66 91.76 odium - Upper LCD Box, Box etionality contained in the val.		

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Game Name	Fists of Fire		
<b>Specification Number</b>	39.A0306		
Manufacturer	Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
Game Type	Spinning Reels		
Submission Standards	NS10.0 + NSW App	endix (dated 14/01/09)	
	NSW CPTS 2.2		
	TITO Technical Stan	dard V4.18	
<b>Technical Standards</b>	NS10.0 + NSW Appe	endix (dated 14/01/09)	
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Maximum Bet Value	\$8.00		
Base Credit Value	10c, 20c, 50c, \$1.00		
Percentage Return to Player (PRTP)	Variation Number	Min/Max PRTP	
	99	87.18	
	01	90.19	
	02	91.99	
	03	94.05	
	04	96.06	
	05	85.20	
	06	88.53	
	08	88.10	

### Platform/Cabinet

K2V – Casino Top, Low Boy, Casino Top with LCD

K2V Upgrade – Casino Top, Low Boy

K2V 500 - Casino Top, Low Boy, Casino Top with LCD

K2V 500 Upgrade – Casino Top, Low Boy

KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box

### **Operational Conditions**

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 05 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. When this game is installed in the K2V or the K2V 500 'Casino Top with LCD' platforms with the 'Dollar Power' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.
- 4. When this game is installed in the KGP 2.0 UVS platform with the 'Money Dragon' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.

**Application Reference No.** 39-A0876/S01

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Game Name	Fourteen Pearls	
Specification Number	39.A0305	
Manufacturer	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
Game Type	Spinning Reels	
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Stan	dard V4.18
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Standard V4.18	
Maximum Bet Value	\$10.00	
Base Credit Value	1c, 2c	
Percentage Return to Player (PRTP)	Variation Number Min/Max PRTP	
	99	87.10
	01	90.20
	02	91.93
	03	93.94
	04	95.91
	05	85.04
	06	88.56
	08	88.01

### Platform/Cabinet

K2V – Casino Top, Low Boy, Casino Top with LCD

K2V Upgrade – Casino Top, Low Boy

K2V 500 - Casino Top, Low Boy, Casino Top with LCD

K2V 500 Upgrade – Casino Top, Low Boy

KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box

### **Operational Conditions**

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 05 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. When this game is installed in the K2V or the K2V 500 'Casino Top with LCD' platforms with the 'Dollar Power' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.
- 4. When this game is installed in the KGP 2.0 UVS platform with the 'Money Dragon' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.

Application Reference No.39-A0869/S01

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G N	G 11 D 1		
Game Name	Genie's Reward		
Specification Number	39.A0301		
Manufacturer	Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
Game Type	Spinning Reels		
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)		
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c, 5c		
<b>Percentage Return to Player (PRTP)</b>	Variation Number   Min/Max PRTP		
	99	87.17	
	01	90.19	
	02	91.90	
	03 94.08		
	04	96.10	
	05	85.19	
	06	88.50	
	08	88.10	
<b>Device Details:</b>			
Device Name	System Software		
Category	Supporting Function (SF)		
SF Type	System Software		

#### Platform/Cabinet

K2V – Casino Top, Low Boy, Casino Top with LCD

K2V Upgrade – Casino Top, Low Boy

K2V 500 - Casino Top, Low Boy, Casino Top with LCD

K2V 500 Upgrade – Casino Top, Low Boy

KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box

### **Operational Conditions**

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 05 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. When this game is installed in the K2V or the K2V 500 'Casino Top with LCD' platforms with the 'Dollar Power' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.
- 4. When this game is installed in the KGP 2.0 UVS platform with the 'Money Dragon' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKAO, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.

Application Reference No. 39-A0872/S01, 39-A0873/S01

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Game Nam	Game Name Genie's Reward Lucky Garden			Lucky Garden	
Specification	pecification Number 39.B0086			-	
Manufactu	rer		Konami Australia Pty Ltd		
Gaming M	achine Type		iSAP		
Game Type	e		Spinning Reels		
Submission	Standards		NS10.0 + NSW Appendix (dated 14/01/09)		
			NSW CPTS 2.2		
			TITO Technical Standard V4.18		
			NSW Jackpot Technical Standards Rev 1.1		
Technical St	tandards			Appendix (dated 14/01/09)	
			NSW CPTS 2.2		
			TITO Technical S		
				chnical Standards Rev 1.1	
Progressive	e levels supported		iSAP - Yes		
			Type - Random		
			Levels - 2		
N/	D -4 V - l		Wins transferred to 'Total Wins' meter - Yes		
Maximum			\$10.00		
Base Credi		DDTD)	1c, 2c, 5c		
	Percentage Return to Player (PRTP)		N/2/N/ T-4-1 DD/TD		
11	<b>Game PRTP</b> 85.19	Pro	gressive RTP	Min/Max Total PRTP	
12	85.19	5.150000     90.34       5.200000     90.39		90.34	
13	85.19				
14	85.19	5.250000 90.44 5.400000 90.59		90.59	
15	87.17		4.400000	91.57	
16	87.17		4.450000	91.62	
17	87.17			91.67	
18	87.17			91.77	
	18   87.17   4.600000   91.77  Device Details:				
Device Nan		System Software			
Category			Supporting Function (SF)		
SF Type			System Software	. ,	
Platform/C	Platform/Cabinet		KGP 2.0 UVS Podium - Upper LCD Box,		
			Tombstone LCD Box		
		Specific Approval Conditions			
Specific Ap	oproval Conditions	U.			
	-	e multi-d	lenomination func	tionality contained in the	
Please note	-			<del>-</del>	
Please note System Sof	that player selectable			<del>-</del>	
Please note System Soft Operationa	that player selectable tware NSW50146 is	not a sul	oject of this approv	val.	

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Game 1	Name		Straight and Arrow Ca	sh Carriage	
Specifi	cification Number 39.B0090				
Manuf				Ltd	
Gamin	g Machine Type		iSAP		
Game '	Туре		Spinning Reels		
Submiss	sion Standards		NS10.0 + NSW Apper	ndix (dated 14/01/09)	
			NSW CPTS 2.2		
			TITO Technical Standard V4.18		
			NSW Jackpot Technic	al Standards Rev 1.1	
Technic	cal Standards		NS10.0 + NSW Appen	ndix (dated 14/01/09)	
			NSW CPTS 2.2		
			TITO Technical Stand	ard V4.18	
			NSW Jackpot Technic	al Standards Rev 1.1	
Progre	ssive levels suppo	orted	iSAP - Yes		
			Type - Random		
			Levels - 2		
			Wins transferred to 'Total Wins' meter - Yes		
Maxim	um Bet Value		\$10.00		
Base C	redit Value		1c, 2c		
	Percentage Return to Player (PRTP)				
Percen	tage Return to P	layer (PRTP)			
Percen Var	tage Return to P Game PRTP	Setting	Progressive PRTP	Min/Max Total	
			Progressive PRTP	Min/Max Total PRTP	
		Setting Combination	Progressive PRTP 7.800361		
Var	Game PRTP	Setting Combination 1 2	Ü	PRTP	
<b>Var</b> 01	82.18 82.18 82.18	Setting Combination	7.800361	<b>PRTP</b> 89.98	
01 02	82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4	7.800361 7.790464	<b>PRTP</b> 89.98 89.97	
01 02 03	82.18 82.18 82.18	Setting Combination 1 2 3	7.800361 7.790464 7.780489	PRTP 89.98 89.97 89.96	
01 02 03 04	82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6	7.800361 7.790464 7.780489 7.770470	PRTP 89.98 89.97 89.96 89.95 89.94 89.93	
01 02 03 04 05	82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6 7	7.800361 7.790464 7.780489 7.770470 7.760451	PRTP 89.98 89.97 89.96 89.95 89.94	
01 02 03 04 05 06 07	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470	PRTP 89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18	
01 02 03 04 05 06 07	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6 7	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470 K2V - Casino Top with	PRTP 89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18 h LCD	
01 02 03 04 05 06 07	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6 7	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top	89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18 h LCD	
01 02 03 04 05 06 07	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6 7	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top KGP 2.0 UVS Podium	89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18 h LCD	
01 02 03 04 05 06 07 08 Platfor	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18	Setting Combination  1 2 3 4 5 6 7 8	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top	89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18 h LCD	
01 02 03 04 05 06 07 08 Platfor	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 m/Cabinet	Setting Combination  1 2 3 4 5 6 7 8	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top KGP 2.0 UVS Podium Tombstone LCD Box	89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18 h LCD with LCD - Upper LCD Box,	
01 02 03 04 05 06 07 08 Platfor	82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 82.18 m/Cabinet	Setting Combination  1 2 3 4 5 6 7 8 shless" facilities	7.800361 7.790464 7.780489 7.770470 7.760451 7.750028 8.020500 8.000470 K2V - Casino Top with K2V 500 - Casino Top KGP 2.0 UVS Podium	89.98 89.97 89.96 89.95 89.94 89.93 90.20 90.18 h LCD with LCD - Upper LCD Box,	

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Game Name	Wiseman's Luck	
Specification Number	39.A0302	
Manufacturer	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
Game Type	Spinning Reels	
Submission Standards	NS10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Stan	dard V4.18
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Standard V4.18	
Maximum Bet Value	\$9.00	
Base Credit Value	1c, 2c, 5c	
Percentage Return to Player (PRTP)	Variation Number Min/Max PRTP	
	99	87.19
	01	90.20
	02	91.93
	03	94.09
	04	96.09
	05	85.20
	06	88.59
	08	88.10

### Platform/Cabinet

K2V – Casino Top, Low Boy, Casino Top with LCD

K2V Upgrade – Casino Top, Low Boy

K2V 500 – Casino Top, Low Boy, Casino Top with LCD

K2V 500 Upgrade – Casino Top, Low Boy

KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 05 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. When the game "Wiseman's Luck" is installed in the K2V or the K2V 500 'Casino Top with LCD' platforms with the 'Dollar Power' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKAO, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.
- 4. When the game "Wiseman's Luck" is installed in the KGP 2.0 UVS platform with the 'Money Dragon' LPJS LCD Display software installed in the top box, it must be used in conjunction with the Paltronics Random Link Progressive Jackpot System, Specification Number 52-YCKA0, firmware version 1.05 and the Paltronics Interface (SEI) firmware version 1.02, configured as a level 2 mystery jackpot.

Application Reference No.	39-A0865/S01
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Game Nam	e	Wiseman's Luck	Lucky Garden		
Specification	on Number	39.B0087	,		
Manufactu	rer	Konami Australi	Konami Australia Pty Ltd		
Gaming Ma	achine Type	iSAP	ÿ		
Game Type	)	Spinning Reels			
Submission	Standards		Appendix (dated 14/01/09)		
		NSW CPTS 2.2	,		
		TITO Technical	Standard V4.18		
		NSW Jackpot Te	echnical Standards Rev 1.1		
<b>Technical St</b>	andards	NS10.0 + NSW	Appendix (dated 14/01/09)		
		NSW CPTS 2.2			
		TITO Technical	Standard V4.18		
		NSW Jackpot Te	echnical Standards Rev 1.1		
Progressive	e levels supported	iSAP - Yes			
		Type - Random			
		Levels - 2			
		Wins transferred	to 'Total Wins' meter - Yes		
Maximum 1	Bet Value	\$9.00	\$9.00		
Base Credi			1c, 2c, 5c		
Percentage	Percentage Return to Player (PRTP)				
Var	Game PRTP	Progressive RTP	rogressive RTP Min/Max Total PRTP		
11	85.20	5.150000 90.35			
12	85.20	5.200000	90.40		
13	85.20	5.250000	90.45		
14	85.20	5.400000	90.60		
15	87.19	4.400000 91.59			
16	87.19	4.450000	91.64		
17	87.19	4.500000	91.69		
18	87.19	4.600000	4.600000 91.79		
Platform/C	abinet	KGP 2.0 UVS P	KGP 2.0 UVS Podium - Upper LCD Box,		
	Tombstone LCD Box		Box		
	proval Conditions				
	Please note that player selectable multi-denomination functionality contained in the				
		not a subject of this appro	val.		
	l Conditions		· · · · · · · · · · · · · · · · · · ·		
	e "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application</b>	Reference No.	39-A0866/S01			

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Game	Name	Aztec Pyramid - Potion F	ower .	
	fication Number	35.BF058		
	facturer	Shuffle Master Australasia Pty Ltd		
	ng Machine Type	iSAP		
	Type	Spinning Reels		
	ssion Standards	NS10.0 + NSW Appendi	v (dotad 14/01/00)	
Subilli	ission Standards	NSW CPTS 2.2	x (dated 14/01/09)	
		TITO Technical Standard	1 17/1 10	
Toohn	ical Standards	NSW Jackpot Technical		
1 ecim	icai Stanuarus	NS10.0 + NSW Appendi NSW CPTS 2.2	x (dated 14/01/09)	
		TITO Technical Standard	1 774 10	
Drogr	essive levels supported	NSW Jackpot Technical iSAP - Yes	Standards Rev 1.1	
Frogr	essive levels supported	Type - Standard		
		Levels - 3		
		Wins transferred to 'Total Wins' meter - Yes		
Mayir	num Bet Value	\$6.00		
	Credit Value			
	ntage Return to Player (	1c, 2c		
Var	Min/Max Game RTP	Progressive RTP	Min/Max Total PRTP	
99	86.33-86.33	3.944444 90.27-90.27		
03	84.24-84.33	3.944444	88.18-88.27	
15	87.49-87.61	3.944444 68.16-88.27 3.944444 91.43-91.55		
16	89.55-89.64	3.944444 93.49-93.58		
	are Details	5.944444 95.49-95.38 <b>Firmware Program ID</b>		
BOILW	are Details	Game:	APWNSW1C	
Platfo	orm/Cabinet	eStar PC4 – Low Top, Round Top (with in machine		
1 Iau	Tim/Cabinet	17" LCD Display)		
		PC4 – Mojo ST (Slant Top)		
<b>1</b> . 7	Operational Conditions			
	1 0	ound Top platform (with in		
	Display), the above-mentioned game must be installed in conjunction with the			
	Shuffle Master VGA ADD2 board (STG P/N: ASY-0175) and a 'DVI to			
7	VGA' cable that connects the Top Box LCD to DVI2 port on the EGM's			

- VGA' cable that connects the Top Box LCD to DVI2 port on the EGM's Backplane Board.
- 3. The touch-screen option must be enabled (to allow the help pages to be accessible via the on-screen buttons).

**Application Reference No.** 35-A0666/S01

# This is Page 25 (of 25 pages) of the Schedule to the Gaming Machine Approval 2010 (No 49)

Game Name	Aztec Pyramid - Potion Power			
Specification Number	35.BF058			
Manufacturer	Shuffle Master Australasia Pty Ltd			
<b>Gaming Machine Type</b>	iSAP	•		
Game Type	Spinning Reels			
Submission Standards	NS10.0 + NSW Appendi	x (dated 14/01/09)		
	NSW CPTS 2.2			
	TITO Technical Standard	d V4.18		
	NSW Jackpot Technical	Standards Rev 1.1		
Technical Standards	NS10.0 + NSW Appendi	x (dated 14/01/09)		
	NSW CPTS 2.2			
	TITO Technical Standard	d V4.18		
	NSW Jackpot Technical	Standards Rev 1.1		
Progressive levels supported				
	Type - Standard			
		Levels - 3		
	Wins transferred to 'Total Wins' meter - Yes			
Maximum Bet Value	\$6.00			
Base Credit Value	1c, 2c			
Percentage Return to Player				
Var   Min/Max Game RTP	Progressive RTP	Min/Max Total PRTP		
99 86.33-86.33	3.944444	90.27-90.27		
03 84.24-84.33	3.944444	88.18-88.27		
15 87.49-87.61	3.944444	91.43-91.55		
16 89.55-89.64	3.944444 93.49-93.58			
Software Details Firmware Pr		Program ID		
	Game:	APWNSW2C		
Platform/Cabinet	PC4 - Equinox			
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless		l in the ACT.		
Application Reference No. 35-A0667/S01				