

Australian Capital Territory

Gaming Machine Approval 2013 (No 18)

Notifiable instrument NI2013–286

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 18)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

21 June 2013

New Gaming Machine and Updated Supporting Software Technical Standards				
Game Name		Cash Express Golden Whistle		
Specification Number		1.HF037		
Manufacturer		Aristocrat Technologies Australia Pty Ltd		
Gaming Machine Type		MGGM – SFS		
Game Type		Spinning Reels		
LPJS		1.YA002		
		<ul style="list-style-type: none"> • Cash Express / Money Train (1c) • Cash Express Link (2c) 		
Game Identifier		10162163		
Technical Standards Submission Standards		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported		Linked: Yes Type: Standard Levels: 4		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c		
Component Game Set Details				
Game Number		Game Name		
1		Where's the Gold		
2		Geisha		
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB PRTP%
99	82.13	1	5	82.19
		2	6	82.08
Platform/Cabinet Details				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)				
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Specific Approval Conditions				
<ol style="list-style-type: none"> 1. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express / Money Train (1c)' and 'Cash Express Link (2c)' jackpot settings. 2. This game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 or later and the Interface card (SEI) firmware version L600H111 or later. 3. This game must be used in conjunction with a Graphics Server as given below: <ol style="list-style-type: none"> a. Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later. b. Kontron ATA Graphics Server, Specification Number: 1.SES03, with Graphics Installation System (KSYS-HM-3.1.7) and Graphics Theme Data Disk (ATA P/N: 01033) or later. 4. This game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'. 				

Device details	
Device Name	Gen7 BASE Software (System Software, Linux OS, BIOS)
Category	Supporting Function
Category Type	System Software
Technical Standards Submission Standards	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details 1	
Firmware	Flash/EEPROM Program ID
System Software	35802080
Linux OS	3054
BIOS Flash	590176 1.00.0 Bios_1.00.0signed.bin
Platform/Cabinet Details	
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)	
Gen7 Slant – Round Top, Casino Top (with in-machine LCD)(Configured with Ticket Printer only)	
Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper Option)	
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)	
Software Details 2	
Firmware	Flash/EEPROM Program ID
System Software	35802080
Linux OS	3054
BIOS Flash	590422 2.02.0 Bios_2.02.0signed.bin
Platform/Cabinet Details	
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)	
Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD)(Configured with Ticket Printer only)	
Application Reference No.	01-A1410/S01

New Gaming Machine			
Game Name	The Bullfighter Returns		
Specification Number	1.BF038		
Manufacturer	Aristocrat Technologies Australia Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	10262065		
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Standard Levels: 3 Wins Transferred to 'Total Wins' meter - Yes		
Maximum Bet Value	\$10.00		
Base Credit Value	50c, \$1.00		
Variations Details			
Variation	Game RTP%	iSAP	Min/Max Total RTP%
8	76.00	15.963889	91.96
9		14.975528	90.97
10		17.496341	93.49
11		17.506996	93.50
12		18.920018	94.92
Platform/Cabinet Details			
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)			
Gen7 Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer only)			
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer only)			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	01-A1399/S01		

New Gaming Machine and Updated Supporting Software		
Game Name	Ultra Stack Lion	
Specification Number	6.F0067	
Manufacturer	Aruze Gaming Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	USLMG002	
Technical Standards	NS10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	1c, 2c	
Variation Details	Variation Number	Min/Max PRTP%
	1	90.29
	2	92.02
	3	94.03
	4	96.01
	5	97.95
Platform/Cabinet		
G-ENEX-WD00 – Midway, Low boy GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort G-Comfort II		
Operational Conditions		
The “Ticket In” and “Cashless” facilities are not approved in the ACT.		
Device Details		
Description of Device	BASE Software (GENEX, G-ENEX II)	
Category	Supporting Function	
Category Type	System Software	
Technical Standards	NS10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Software Details		
Firmware	Identifier	
Base	ZANGB001	
Platform/Cabinet		
G-ENEX-WD00 – Midway, Low boy G-Comfort GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort II		
Application Reference No.	06-A0445/S01, /S02	

New Gaming Machine			
Game Name	Ultra Stack Lion Jackpot		
Specification Number	6.F0068		
Manufacturer	Aruze Gaming Australia Pty Ltd		
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	ULJMG002		
Technical Standards	NS10.1 + NSW Appendix (dated 24/11/11)		
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c		
Variation Details	Variation Number	BCV	Min/Max P RTP%
	1	1c	90.99
	2		91.75
	3	1c, 2c	92.78
	4		95.54
Platform/Cabinet			
G-ENEX-WD00 – Midway, Low boy GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort G-Comfort II			
Operational Conditions			
The “Ticket In” and “Cashless” facilities are not approved in the ACT.			
Application Reference No.	06-A0446/S01, /S02		

New Gaming Machine			
Game Name	Sunset Beach		
Specification Number	42.B0017		
Manufacturer	BGI Australia Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	302002AS		
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c		
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total P RTP%
99	84.10	6.308442	90.41
1	86.05		92.36
2	87.91		94.22
Platform/Cabinet Details			
ALPHA II – Alpha Pro Upright AP-1 (Standard Top Box with 32" LCD Monitor & with/without ALPHA PRO TOPPER)			
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with the Standard Top Box with a 32" touch screen LCD monitor for this game to operate. 2. The gaming machine must be configured with the I-Deck button Panel for this game to operate. 3. The Alpha Pro Topper must be installed for this game to operate 4. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	42.A0057/S01		

Updated Gaming Machine Games Software	
Manufacturer	Konami Australia Pty Ltd
Game Details 1	
Game Name	Gypsy Fire
Specification Number	39.F006
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Software Details	
Function	Audit Screen Identifier
Game	L008MLA001XX_0083NCXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
Platform/Cabinet Details	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
Game Details 2	
Game Name	Gypsy Fire Jackpots
Specification Number	39.BF008
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details	
Function	Audit Screen Identifier
Game	L022MLA001XX_0223NDXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
Platform/Cabinet Details	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
Operational Conditions	
The “Ticket In” and “Cashless” facilities are not approved in the ACT.	
Application Reference No.	39-A1134/S01

New Gaming Machine			
Game Name	Mixteca – Jackpot Edition		
Specification Number	35.BF113		
Manufacturer	SHFL entertainment (Australasia) Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	MJENSW1C		
Technical Standards Submission Standards	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c, 5C		
Variation Details			
Var BCV	Game RTP%	Progressive RTP%	Min / Max Total PRTP%
99	86.27	3.943152	90.21
88	84.49		88.43
89	85.23		89.17
91	87.22		91.16
92	88.18		92.12
93	89.77		93.71
Platform/Cabinet PC4 – Equinox			
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	35-A0835/S01		