

Australian Capital Territory

Gaming Machine Approval 2013 (No 20)

Notifiable instrument NI2013–319

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 20)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

4 Revocation

This instrument revokes notifiable instrument NI2012-508 dated 18 September 2012 and notified under the Legislation Register on 24 September 2012.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

10 July 2013

| | | | |
|---|--|------------------|----------------------------|
| New Gaming Machine | | | |
| Game Name | Big Thunder | | |
| Specification Number | 44.BF132 | | |
| Manufacturer | Ainsworth Game Technology Ltd | | |
| Gaming Machine Type | iSAP | | |
| Game Type | Spinning Reels | | |
| Game Identifier | GDNSBU1B | | |
| Technical Standards Submission Standards | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2 | | |
| Progressive levels supported | iSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yes | | |
| Maximum Bet Value | \$10.00 | | |
| Base Credit Value | 1c, 2c | | |
| Variation Details | | | |
| Var | Game PRTP% | iSAP RTP% | Min/Max Total PRTP% |
| 51 | 63.56 | 27.573973 | 91.13 |
| 53 | 63.22 | 27.025505 | 90.25 |
| 54 | 62.89 | 26.388891 | 89.28 |
| Platform/Cabinet | A560-H – High Boy A560-L – Low Boy (with A560 Topper) | | |
| Operational Conditions | | | |
| 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. | | | |
| 2. The A560 Topper must be installed on the A560 Low Boy platform when operating this game. | | | |
| Application Reference No. | 44-A0731/S01 | | |

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| New Gaming Machine | | | | |
| Game Name | | High Flyer | | |
| Specification Number | | 44.BF135 | | |
| Manufacturer | | Ainsworth Game Technology Ltd | | |
| Gaming Machine Type | | iSAP | | |
| Game Type | | Spinning Reels | | |
| Game Identifier | | GDNSHL1D | | |
| Technical Standards Submission Standards | | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2 | | |
| Progressive levels supported | | iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes | | |
| Maximum Bet Value | | \$10.00 | | |
| Base Credit Value | | 1c, 2c, 5c, 10c | | |
| Variation Details | | | | |
| Var | BCV | Game PRTP% | Progressive RTP% | Min/Max Total PRTP% |
| 51 | 1c, 2c, 5c, 10c | 87.15 | 3.543608 | 90.69 |
| 52 | 1c, 2c, 5c, 10c | 88.18 | 3.640437 | 91.82 |
| 53 | 1c, 2c, 5c, 10c | 86.94 | 3.147490 | 90.09 |
| 54 | 1c, 2c, 5c, 10c | 85.88 | 3.033056 | 88.91 |
| 55 | 1c, 2c, 5c, 10c | 89.14 | 3.570016 | 92.71 |
| 61 | 1c, 2c, 5c | 86.94 | 4.362759 | 91.30 |
| 62 | 1c, 2c, 5c | 87.15 | 4.714864 | 91.86 |
| 65 | 1c, 2c, 5c | 87.88 | 4.767680 | 92.65 |
| Platform/Cabinet | | A560-H – High Boy A560-L – Low Boy (with A560 Topper) | | |
| Operational Conditions | | | | |
| 3. The "Ticket In" and "Cashless" facilities are not approved in the ACT. | | | | |
| 4. The A560 Topper must be installed on the A560 Low Boy platform when operating this game. | | | | |
| Application Reference No. | | 44-A0740/S01 | | |

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| Updated Hardware Platform | |
| Device Name | A560 Platform (Slant Top) |
| Manufacturer | Ainsworth Game Technology Ltd |
| Category | Gaming Machine |
| Category Type | Hardware Component |
| Submission Standards | NS 10.1 + NSW Appendix (dated 24/11/11) |
| Technical Standards | NSW CPTS 2.3; TITO Technical Standard V4..20 |
| Main Hardware Functional Components | |
| Description | Part Number |
| A560 Slant Top: | 014500 Rev A |
| • Cabinet | 014532 Rev A |
| • Monitor Door | 014502 Rev A |
| • Bottom Door | 014503 Rev A |
| • Top Monitor Chassis | 014530 Rev A |
| • Pedestal | 014531 Rev A |
| • Top Monitor Trim | 014534 Rev A |
| • PTM | 014540 Rev A |
| • Button Panel | 014717 Rev A |
| • OLED 15 Button Panel | 220694 Rev A |
| Main Board: | 220350 Rev E * |
| Backplane Board: | 220351 Rev B * |
| Bottom Door LED Board | 177711-PCB Rev A |
| Bottom Door PCB | 177711-SCH Rev A |
| Side Cover Hinge & Footwell PCB | 177712-PCB Rev A |
| Logging (Hard) Meter PCB | 177713-PCB Rev A |
| Top Trim LED Display RHS PCB | 177715-PCB Rev A |
| Top Trim LED Display LHS PCB | 177716-PCB Rev A |
| Note & Ticket LED PCB | 177717-PCB Rev A |
| LED Control PCB | 177719-PCB Rev A |
| BIOS | 145069 Rev A |
| Compact Flash Cards: | 220 143 * Innodisk 1GB / Dual Channel 220144 Innodisk 2GB / Dual Channel |
| Video Monitor (primary) | 021086 Rev A (Effinet) 24 Inch LCD Display, LED Backlight |
| Video Monitor (secondary) | 021087 Rev A (Effinet) 27 Inch LCD Display, LED Backlight |
| Touchscreen Glass Panel (24 inch) | 021090 Rev A |
| Touchscreen Controller | 021092 Rev A |
| Bank Note Acceptor: | 025012 * (JCM UBA-10-SS-500-10-120R2 *) Firmware Version: V1.78-17 ID003 * |
| Alternate Bank Note Acceptor: | 025017 * (CashCode FLS (with harness)) Firmware version: FLS-AU25-681933 * |
| • 600 Notes Stacker | 025017-1 |
| • 900 Notes Stacker | 025017-3 |
| • Bezel | 025017-4 Rev A |

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| Power Supply: | 2 20279 Rev A * TOPPOWER Model APSM-460 |
| Ticket Printer: | 011804 * (Ithaca 950 Thermal Ticket Printer – 200 tickets) Firmware Version: S02431* |
| • Extension Ticket Holder – 400 tickets: | 011877 * |
| • Extension Ticket Holder- 600 tickets: | 011878 * |
| Platform/Cabinet | A560 ST – Slant Top |
| Application Reference No. | 44-A0721/S01 |

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|----------------------------------|---|
| Alternate Hardware Assembly | |
| Device Name | Coin Acceptor |
| Manufacturer | Ainsworth Game Technology Ltd |
| Category | Gaming Machine |
| Category Type | Hardware Component |
| Submission Standards | NS 10.1 + NSW Appendix (dated 24/11/11) |
| Technical Standards | NSW CPTS 2.3 |
| Hardware Details | |
| Coin Acceptor | AGT P/N: 025055-00 |
| software Details | |
| Coin Acceptor Firmware | CP2-F1-V1.10 |
| Platform/Cabinet | A560-H – High Boy (with / without A560 Topper) A560-L – Low Boy (with / without A560 Topper) A560-L – Low Boy (with 32" LCD Topper) |
| Application Reference No. | 44-A0734/S01 |

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|---|--|-------------------|
| Updated Game Shell Software and Regression Tested Games | | |
| Device Name | Game Shell / BIOS | |
| Manufacturer | Ainsworth Game Technology Ltd | |
| Category | Supporting Function | |
| Category Type | System Software | |
| Submission Standards | NS10.1 + NSW Appendix (dated 24/11/11) | |
| Technical Standards | NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2 | |
| Software Details | | |
| Firmware | Base Compact Flash Card | |
| Program ID | NX1E2E9I | |
| Platform/Cabinet | | |
| A560-H – High Boy (with / without A560 Topper) | | |
| A560-L – Low Boy (with / without A560 Topper) | | |
| A560-L – Low Boy (with 32" LCD Topper) | | |
| A560 ST – Slant Top | | |
| Previously approved games suitable for use with this version of Base software | | |
| Game Name | Specification Number | Program ID |
| Big Thunder | 44.BF132 | GDNSBU1B |
| Chilli Time Triple Shot (3 iSAP levels) | 44.BF113 | GDNSCT1E |
| Double Dragons (2 iSAP Levels) | 44.BF089 | GDNSD61C |
| Fabulous Fox Triple Shot | 44.BF125 | GDNSFX1F |
| Honey Bee (2 iSAP Levels) | 44.BF083 | GDNSHB1H |
| Hotter Than Hot Quad Shot | 44.BF128 | GDNSHO1F |
| Eagle Bucks 1 | 44.BF122 | GDNSEG3C |
| Electric Nights Quad Shot | 44.BF129 | GDNSEE1E |
| Glamour City (BCV 1c) | 44.HF141 | GDNSGI1A |
| Glamour City (BCV 2c) | 44.HF142 | GDNSGI2A |
| Glamour City (BCV 5c) | 44.HF144 | GDNSGI5A |
| Lionheart | 44.BF126 | GDNSLI1E |
| Mustang Money 1 | 44.BF124 | GDNSMU3B |
| Panda King 1 | 44.BF123 | GDNSP33B |
| Players City (BCV 1c) | 44.HF145 | GDNSPY1I |
| Players City (BCV 2c) | 44.HF146 | GDNSPY2H |
| Players City (BCV 5c) | 44.HF148 | GDNSPY5C |
| Peking Panda (2 iSAP Levels) | 44.BF085 | GDNSPK1G |
| Royal Diamonds (2 iSAP Levels) | 44.BF062 | GDNSRD1D |
| Star Fire Quad Shot | 44.BF127 | GDNSTF1E |
| Thunder Dragon | 44.BF133 | GDNSHU1F |
| Winners City (BCV 1c) | 44.HF137 | GDNSNC1F |
| Winners City (BCV 2c) | 44.HF138 | GDNSNC2F |
| Winners City (BCV 5c) | 44.HF140 | GDNSNC5C |
| Year of the Dragon (BCV 1c) | 44.HF133 | GDNSYA1E |
| Year of the Dragon (BCV 2c) | 44.HF134 | GDNSYA2C |
| Year of the Dragon (BCV 5c) | 44.HF135 | GDNSYA3C |
| Year of the Dragon (BCV 10c) | 44.HF136 | GDNSYA4C |
| Year of the Rabbit (2 iSAP Levels) | 44.BF088 | GDNSY41D |
| Year of the Tiger (2 iSAP Levels) | 44.BF065 | GDNSY11D |
| Application Reference No. | 44-A0738/S01; 44-A0728/S01 | |

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|---|---|----------------------|------------------|-----------------|
| New Gaming Machine | | | | |
| Game Name | Big Red Legends | | | |
| Specification Number | 1.CF007 | | | |
| Manufacturer | Aristocrat Technologies Australia Pty Ltd | | | |
| Gaming Machine Type | MGGM | | | |
| Game Type | Spinning Reels | | | |
| Game Identifier | 10261732 | | | |
| Technical Standards Submission Standards | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 | | | |
| Maximum Bet Value | \$10.00 | | | |
| Base Credit Value | 20c, 50c, \$1.00 | | | |
| Component Game Set Details | | | | |
| Game Name 1 | Big Red | | | |
| Gaming Machine Type | Conventional | | | |
| Variation Details | Variation Number | Min/Max VRTP% | | |
| | 99 | 90.07 | | |
| | 1 | 87.83 | | |
| | 2 | 91.93 | | |
| | 3 | 94.78 | | |
| | 4 | 93.61 | | |
| Game Name 2 | Big Red Deluxe | | | |
| Gaming Machine Type | Conventional | | | |
| Variation Details | Variation Number | Min/Max VRTP% | | |
| | 99 | 90.51 | | |
| | 1 | 88.59 | | |
| | 2 | 91.91 | | |
| | 3 | 94.81 | | |
| | 4 | 93.64 | | |
| Multi-Game Combination | | | | |
| MGC | CRP% | Game Number | Variation | SDB PRTP |
| 99 | 90.29 | 1 | 99 | 90.07 |
| | | 2 | 99 | 90.51 |
| 1 | 88.21 | 1 | 1 | 87.83 |
| | | 2 | 1 | 88.59 |
| 2 | 91.92 | 1 | 2 | 91.93 |
| | | 2 | 2 | 91.91 |
| 3 | 94.80 | 1 | 3 | 94.78 |
| | | 2 | 3 | 94.81 |
| 4 | 93.63 | 1 | 4 | 93.61 |
| | | 2 | 4 | 93.64 |
| Platform/Cabinet | | | | |
| Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option) | | | | |
| Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with ticket printer option) | | | | |
| Operational Conditions | | | | |
| The "Ticket In" and "Cashless" facilities are not approved in the ACT | | | | |
| Application Reference No. | 01-A1360/S01 | | | |

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|---|-------------|--|----------------------|-----------------|
| New Gaming Machine | | | | |
| Game Name | | Cash Express First Class | | |
| Specification Number | | 1.HF032 | | |
| Manufacturer | | Aristocrat Technologies Australia Pty Ltd | | |
| Gaming Machine Type | | MGGM - SFS | | |
| Game Type | | Spinning Reels | | |
| Game Identifier | | 10261871 | | |
| LPJS | | Cash Express / Money Train; 1.YA002 | | |
| Technical Standards Submission Standards | | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards rev 1.2 | | |
| Progressive levels supported | | Linked - yes Type - standard Levels - 4 | | |
| Maximum Bet Value | | \$6.00 | | |
| Base Credit Value | | 1c | | |
| Component Game Set Details | | | | |
| Game Name 1 | | The Phantom | | |
| Gaming Machine Type | | Conventional | | |
| Variation Details | | Variation Number | Min/Max VRTP% | |
| | | 9 | 77.04-82.05 | |
| Game Name 2 | | More Hearts | | |
| Gaming Machine Type | | Conventional | | |
| Variation Details | | Variation Number | Min/Max VRTP% | |
| | | 3 | 77.14-82.16 | |
| Multi-Game Combination | | | | |
| MGC | CRP% | Game Number | Variation | SDB PRTP |
| 99 | 77.09 | 1 | 9 | 77.04 |
| | | 2 | 3 | 77.14 |
| Platform/Cabinet | | | | |
| Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option) | | | | |
| Specific Approval Conditions | | | | |
| <ol style="list-style-type: none"> 1. The above-mentioned multi-game gaming machine (MGGM) game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number YA002, with the approved 'Cash Express / Money Train' jackpot settings. 2. The above-mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.00 or later and the Interface card (SEI) firmware version L600H111 or later. 3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later. 4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'. | | | | |
| Operational Conditions | | | | |
| The "Ticket In" and "Cashless" facilities are not approved in the ACT | | | | |
| Application Reference No. | | 01-A1361/S01 | | |

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| Alternate Topper Artwork | |
| Game Name | Best Fortune |
| Manufacturer | Aruze Gaming Australia Pty Ltd |
| Gaming Machine Type | Conventional |
| Game Type | Spinning Reels |
| Game Identifier | 09pBFMG5 |
| Specification Number | 6.F0037 |
| Submission Standards | NS 10.0 + NSW Appendix (dated 14/01/09) |
| Technical Standards | NSW CPTS 2.2; TITO Technical standard V4.20 |
| Game Artwork Details | |
| 1. Midway: BGZ10P04XXLNE ⁽¹⁾ + PBZ10P04XXLNE ⁽²⁾ or PBZ00002XXAGAU ⁽²⁾ 2. Lowboy: BGZ10P04XXLNE ⁽¹⁾ 3. G-Comfort: PBZ10P04XXLNE ⁽²⁾ or PBZ00002XXAGAU ⁽²⁾ ⁽¹⁾ Belly Panel ⁽²⁾ G-Topper Artwork | |
| Platform/Cabinet | G-ENEX – WD000 – Midway, Low Boy |
| Application Reference No. | 06-A0411/S01 |

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|---|---|
| Updated Gaming machine Software | |
| Game Name | Goddess of Gold |
| Manufacturer | IGT (Australia) Pty Ltd |
| Specification Number | 18.B0606 |
| Submission Standards | NS 10.1 + NSW Appendix (dated 24/11/11) |
| Technical Standards | NSW CPTS 2.3; TITO Technical standard V4.20 NSW Jackpot Technical Standard Rev 1.2 |
| Software Details | |
| Game | X66700GA X66700RA |
| Platform/Cabinet | AVP BC20 – Video Top AVP ST22 – Video Slant Top |
| Specific Approval Condition | |
| Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear. | |
| Application Reference No. | 18-A5216/S01 |

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|---|------------|--|------------------|----------------------------|
| New Gaming Machine and Updated Supporting Software | | | | |
| Game Name | | Jackpot Island | | |
| Specification Number | | 39.BF000 | | |
| Manufacturer | | Konami Australia Pty Ltd | | |
| Gaming Machine Type | | iSAP | | |
| Game Type | | Spinning Reels | | |
| Game Identifier | | L005SPA001XX_0053NEXX | | |
| Technical Standards Submission Standards | | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2 | | |
| Progressive levels supported | | iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' - yes | | |
| Maximum Bet Value | | \$8.00 | | |
| Base Credit Value | | 1c, 2c, 5c | | |
| Variation Details | | | | |
| Var | BCV | Game PRTP% | iSAP RTP% | Min/Max Total PRTP% |
| 1 | 1c, 2c, 5c | 84.56 | 5.680187 | 90.24 |
| 2 | 1c, 2c, 5c | | 5.644825 | 90.21 |
| 3 | 1c, 2c, 5c | | 5.664586 | 90.23 |
| 4 | 1c, 2c, 5c | | 5.606344 | 90.17 |
| 5 | 1c, 2c, 5c | | 7.423296 | 91.99 |
| 6 | 1c, 2c, 5c | | 7.418096 | 91.98 |
| 7 | 1c, 2c | | 7.406656 | 91.97 |
| 8 | 1c, 2c | | 7.362974 | 91.93 |
| Platform/Cabinet | | | | |
| KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top | | | | |
| Device Details | | | | |
| Device Name | | System / Game Control Software | | |
| Category | | Supporting Function | | |
| Category Type | | System Software | | |
| Technical Standards Submission Standards | | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2 | | |
| Software Details | | | | |
| System | | LLPSYSC021XX_NW308XXX | | |
| Game Common | | KGI_LWPGCMV018N2 | | |
| Platform/Cabinet | | | | |
| KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top | | | | |
| Operational Conditions | | | | |
| 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The BCV of 4c is not a subject of this approval. | | | | |
| Application Reference No. | | 39-A1105/S01 | | |

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| New Gaming Machine | | |
| Game Name | Matsuri Nights | |
| Specification Number | 39.F0002 | |
| Manufacturer | Konami Australia Pty Ltd | |
| Gaming Machine Type | Conventional | |
| Game Type | Spinning Reels | |
| Game Identifier | KGI-L539MLD002XX_0033NBXX | |
| Technical Standards Submission Standards | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 | |
| Maximum Bet Value | \$10.00 | |
| Base Credit Value | 1c, 2c | |
| Variation Details | | |
| Variation Details | Variation Number | Min/Max PRTP% |
| | 2 | 85.04 |
| | 3 | 87.00 |
| | 4 | 88.06 |
| | 5 | 88.58 |
| | 7 | 90.18 |
| | 8 | 91.97 |
| | 9 | 93.99 |
| | 10 | 96.06 |
| Platform/Cabinet | | |
| KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top | | |
| Operational Conditions | | |
| (1) The “Ticket In” and “Cashless” facilities are not approved in the ACT. | | |
| (2) Gaming machine variation number 2 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%. | | |
| Application Reference No. | 39-A1107/S01; /S02 | |

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| New Gaming Machine | | |
| Game Name | Mystical Merrow | |
| Specification Number | 39.F0003 | |
| Manufacturer | Konami Australia Pty Ltd | |
| Gaming Machine Type | Conventional | |
| Game Type | Spinning Reels | |
| Game Identifier | KGI-L520MLD001XX_0043NBXX | |
| Technical Standards Submission Standards | NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 | |
| Maximum Bet Value | \$10.00 | |
| Base Credit Value | 1c, 2c | |
| Variation Details | | |
| Variation Details | Variation Number | Min/Max PRTP% |
| | 2 | 85.04 |
| | 3 | 87.00 |
| | 4 | 88.03 |
| | 5 | 88.50 |
| | 7 | 90.09 |
| | 8 | 91.89 |
| | 9 | 94.00 |
| | 10 | 96.02 |
| Platform/Cabinet | | |
| KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top | | |
| Operational Conditions | | |
| (3) The “Ticket In” and “Cashless” facilities are not approved in the ACT. | | |
| (4) Gaming machine variation number 2 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%. | | |
| Application Reference No. | 39-A1109/S01; /S02 | |