

Australian Capital Territory

Gaming Machine Approval 2013 (No 37)

Notifiable instrument NI2013–554

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 37)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

3 December 2013

New Gaming Machine				
Game Name		888 Blue Dragon (1 Linked + 4 iSAP Levels)		
Specification Number		44.HF158		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		SFS – iSAP		
LPJS		44.YA007		
Game Type		Spinning Reels		
Game Identifier		GDNS8B1E		
Technical Standards		NS Rev 10.3 + NSW Appendix Rev 10.3		
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive Levels Supported				
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 4 / Yes		
Linked / Type / Levels		Yes / Standard / 1		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max PRTP%
55	1c, 2c	62.19-62.13	27.903593	90.09-90.21
Platform/Cabinet Details				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-L – Low Boy (with Primary LCD, 19" LCD Topper and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-ST – Slant Top (with Primary LCD, Secondary LCD and 24" LCD Topper, Configured with Ticket Printer)				
Specific Approval Conditions				
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Treasure Storm' jackpot settings.				
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0808/S01		

New Gaming Machine			
Game Name		Multi Play Big Time III	
Specification Number		44.D0002	
Manufacturer		Ainsworth Game Technology Limited	
Gaming Machine Type		MGGM – iSAP	
Game Type		Spinning Reels	
Game Identifier		GDNSZ02E	
Technical Standards Submission Standards		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Random / 2 / Yes	
Maximum Bet Value		\$10.00	
Base Credit Value		20c, 50c, \$1.00	
Component Game Set Details			
Game Name 1		Eagle Bucks	
Gaming Machine Type		iSAP	
Variation Details			
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%
66	86.15	4.400000	90.55
69	88.10		92.50
76	86.15	4.500000	90.65
79	88.10		92.60
86	86.15	4.733333	90.89
89	88.10		92.83
Game Name 2		Grand Dragon	
Gaming Machine Type		iSAP	
Variation Details			
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%
66	86.14	4.400000	90.54
69	88.22		92.62
76	86.14	4.500000	90.64
79	88.22		92.72
86	86.14	4.733333	90.88
89	88.22		92.95
Game Name 3		Thunder Bucks	
Gaming Machine Type		iSAP	
Variation Details			
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%
66	86.12	4.400000	90.52
69	88.08		92.48
76	86.12	4.500000	90.62
79	88.08		92.58
86	86.12	4.733333	90.86
89	88.08		92.82

continued

Game Name 4		Wild Streak		
Gaming Machine Type		iSAP		
Variation Details				
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%	
66	86.11	4.400000	90.51	
69	88.37		92.77	
76	86.11	4.500000	90.61	
79	88.37		92.87	
86	86.11	4.733333	90.84	
89	88.37		93.10	
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB PRTP%
1	90.53	1	66	90.55
		2	66	90.54
		3	66	90.52
		4	66	90.51
2	92.62	1	69	92.50
		2	69	92.62
		3	69	92.48
		4	69	92.77
3	90.63	1	76	90.65
		2	76	90.64
		3	76	90.62
		4	76	90.61
4	92.72	1	79	92.60
		2	79	92.72
		3	79	92.58
		4	79	92.87
5	90.86	1	86	90.89
		2	86	90.88
		3	86	90.86
		4	86	90.84
6	92.96	1	89	92.83
		2	89	92.95
		3	89	92.82
		4	89	93.10
Platform/Cabinet				
A560-H – High Boy				
A560-L – Low Boy (with A560 Topper)				
A560-ST – Slant Top				
Specific Approval Conditions				
1. The above-mentioned game must operate with the 15 Button OLED Panel.				
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The “Ticket In” and “Cashless” facilities are not approved in the ACT.				
Application Reference No.		44-A0824/S01		

Updated Bill Acceptor Firmware	
Device Name	Bill Acceptor
Manufacturer	Ainsworth Game Technology Limited
Category	Gaming Machine
Type	Hardware Component
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Bill Acceptor Details	AGT P/N: 025017-01 (CashCode FLS)
Description	Bill Acceptor
Part Number	FLS-AU25-792536
Platform/Cabinet Details	
A560-H – High Boy (with / without A560 Topper)	
A560-L – Low Boy (with / without A560 Topper)	
A560-L – Low Boy (with 32" LCD Topper)	
A560-ST – Slant Top	
Application Reference No.	44-A0822/S01

New Gaming Machine		
Game Name	Aztec Dawn	
Specification Number	42.A0042	
Manufacturer	BGI Australia Pty Limited	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	5A60700E	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	1c, 2c, 5c	
Variation Details	Var	Min / Max PRTP%
	99	88.20
	1	90.05
	2	91.82
Platform/Cabinet Details		
ALPHA II – Alpha Pro Upright AP-1 (V32 with / without ALPHA PRO TOPPER)		
Specific Approval Conditions		
<ol style="list-style-type: none"> 1. The Bally Alpha II Alpha Pro Upright AP-1 V32 gaming machine must be configured with the iDeck button Panel for the above identified game to operate. 2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. Multi-denomination mode must be sent to "disabled" when the gaming machine is configured. 4. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 5. The optional Alpha Pro Topper must be used for the above identified game to operate. 		
Operational Conditions		
<ol style="list-style-type: none"> 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 		
Application Reference No.	42-A0067/S01	

Updated Supporting Software	
Device Name	Alpha II Base Software (OS, BIOS etc)
Manufacturer	BGI Australia Pty Limited
Category	Supporting Function
Type	Base Software
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Platform/Cabinet Details	
ALPHA II – Alpha Pro Upright AP-1 (V32 with / without ALPHA PRO TOPPER)	
ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with / without ALPHA PRO TOPPER)	
Specific Approval Conditions	
<ol style="list-style-type: none"> 1. The Bally Alpha II Alpha Pro Upright AP-1 V32 gaming machine must be configured with the iDeck button Panel for the above identified game to operate. 2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. Multi-denomination mode must be sent to "disabled" when the gaming machine is configured. 4. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 5. The optional Alpha Pro Topper must be used for the above identified game to operate. 	
Operational Conditions	
<ol style="list-style-type: none"> 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 	
Application Reference No.	42-A0067/S01

Updated Multi-Game Gaming Machine Software				
Game Name		Multistar Max Action		
Specification Number		18.DG000		
Manufacturer		IGT (Australia) Pty Ltd		
Gaming Machine Type		MGGM – Multi Denom- iSAP		
Game Type		Spinning Reels		
Game Identifier		X79510GA X79510RA X79510RB		
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to “Total Wins’ meter:		Yes / Mystery / 2 / Yes		
Component Game Set Details				
Game Names 1 & 2		Sumatran Storm		
Gaming Machine Type		iSAP		
Maximum Bet Value		Game 1	Game 2	
		\$2.50	\$5.00	
Base Credit Value		Game 1	Game 2	
		1c	2c	
Variation Details				
Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	87.52-87.53	3.480000	91.00	91.01
Game Names 3, 4 & 5		Dangerous Beauty		
Gaming Machine Type		iSAP		
Maximum Bet Value		Game 3	Game 4	Game 5
		\$10.00	\$8.00	\$9.00
Base Credit Value		Game 3	Game 4	Game 5
		1c	2c	5c
Variation Details				
Var	BCV	Game VRP%	iSAP VRP%	Min / Max Total VRP%
99	1c, 2c	87.52	3.480000	91.00
5	5c	88.51		91.99
Game Names 6 & 7		Taipan		
Gaming Machine Type		iSAP		
Maximum Bet Value		Game 6	Game 7	
		\$10.00	\$10.00	
Base Credit Value		Game 6	Game 7	
		50c	\$1.00	
Variation Details				
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%	
7	89.51	3.480000	92.99	

continued

Game Names 8, 9 & 10		Golden Goddess		
Gaming Machine Type		iSAP		
Maximum Bet Value		Game 8	Game 9	Game 10
		\$10.00	\$10.00	\$9.60
Base Credit Value		Game 8	Game 9	Game 10
		10c	5c	2c
Variation Details				
Var	BCV	Game VRP%	iSAP VRP%	Min / Max Total VRP%
99	2c	87.50	3.480000	90.98
5	5c, 10c	88.51		91.99
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB PRTP%
1	91.99	1, 2, 3, 4	99	91.00
		10		90.98
		5, 8, 9	5	91.99
		6, 7	7	92.99
Platform/Cabinet				
AVP BC20 – Video Top Universal – Slant Top				
Specific Approval Conditions				
The above-mentioned game must only be operated on the specified platforms with their respective Dynamic Button Panel Assembly.				
Operational Conditions				
The “Ticket In” and “Cashless” facilities are not approved in the ACT.				
Application Reference No.		18-A5344/S01		

New Gaming Machine					
Game Name		Luxury Dreams – Kings Coins			
Specification Number		35.BF125			
Manufacturer		SHFL entertainment (Australasia) Pty Limited			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		LKCNSW1B			
Technical Standards Submission Standards		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
Maximum Bet Value		\$10.00			
Base Credit Value		5c, 10c			
Variation Details					
Var	BCV	Game RTP%	Progressive RTP%	Min Total PRTP%	Max Total PRTP%
99	5c	81.80-81.96	8.340123	90.14	90.30
10	10c		9.240168	91.04	91.20
89	5c		7.947101	89.75	89.91
90			8.973744	90.78	90.94
91			9.342506	91.14	91.31
92			9.992807	91.79	91.96
Platform/Cabinet Details PC4 - Equinox					
Specific Approval Conditions The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
Application Reference No.		35-A0869/S01			

New Gaming Machine			
Game Name		Ocean's Temple	
Specification Number		35.BF126	
Manufacturer		SHFL entertainment (Australasia) Pty Limited	
Gaming Machine Type		iSAP	
Game Type		Spinning Reels	
Game Identifier		OCTNSW1B	
Technical Standards		NS 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
Progressive Levels Supported			
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
Maximum Bet Value		\$5.00	
Base Credit Value		1c, 2c	
Variation Details			
Var	Game RTP%	Progressive RTP%	Min / Max Total P RTP%
99	87.10	2.970816	90.07
88	85.42		88.39
89	86.43	2.927110	89.36
91	88.05	2.970816	91.02
92	88.99		91.96
Platform/Cabinet Details			
PC4 - Equinox			
Specific Approval Conditions			
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.		35-A0875/S01	