Gaming Machine Approval 2015 (No 1)

Notifiable instrument NI2015-25

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2015 (No 1).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Maureen Ogilvie Delegate ACT Gambling and Racing Commission

15 January 2015

Additional Gaming Machine Cabinet	, Updated Supporting Software Details and Regression Tested			
Games				
Device Details 1				
Device Name	A560X Platform			
Manufacturer	Ainsworth Game Technology Limited			
Category	Gaming Machine			
Category Type	Hardware Platform			
Submission Standards	NS 10.3 + NSW Appendix (dated 24/04/2013)			
Technical Standards	NSW CPTS 2.3; TITO Technical Standard V4.20			
Platform/Cabinet Details				
A560X-L (with Primary 22" LCD, optional (A560 19" LCD Topper or 32" LCD Topper or 32" LCD Wide Boy Topper)				
Configured with either Ticket Printer and/o	r Hopper option)			
Device Details 2				
Device Name	Game Shell/BIOS			
Category	Supporting Function			
SF Type	System Software			
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/2013)			
	NSW CPTS 2.3; TITO Technical Standard V4.20			
	NSW Jackpot Technical Standard Rev 1.3			
Software Details				
Base	BIOS			
NX1D1D0D	B001E001			

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A560X-L (with Primary 22" LCD, optional (A560 19" LCD Topper or 32" LCD Topper or 32" LCD Wide Boy Topper) Configured with either Ticket Printer and/or Hopper option)

Device Details 3

Device Name	Reels of Wheels Chrome Topper	
Category	Gaming Machine	
GM Type	Hardware Component	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/2011)	

Platform/Cabinet Details

A560-L — Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)
A560X-L (with Primary 22" LCD, optional 32" LCD Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)

This is Page 2 (of 15 pages) of the Schedule to the Gaming Machine Approval 2015 (No 1)

Continued

Game Details - 1	
Game Name:	Reels of Wheels 3 (4 iSAP Levels)
Specification Number:	44.BF176
Category:	Gaming Machine
GM type:	iSAP
Game type:	Spinning Reel
Technical Standards:	NS 10.3 + NSW Appendix (dated 24/04/2013)
	NSW CPTS 2.3; TITO Technical Standard V4.20
	NSW Jackpot Technical Standard Rev 1.3
	NSW Jackpot Technical Standard Rev 1.3

Software Details - 1

Game	Base	BIOS
GDNSX13M	NX1F2F9N	A003E002

Platform/Cabinet Details - 1

A560-L — Low Boy (with Primary LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Software Details - 2

Game	Base	BIOS
GDNSX13M	NX1D1D0D	B001E001

Platform/Cabinet Details - 2

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A560X-L (with Primary 22" LCD, optional 32" LCD Topper or 32" LCD Wide Boy Topper) Configured with either Ticket Printer and/or Hopper option)

Game Details - 2

Game Name:	Vulcan (4 iSAP Levels)
Specification Number:	44.BF173
Category:	Gaming Machine
GM type:	iSAP
Game type:	Spinning Reel
Technical Standards:	NS 10.3 + NSW Appendix (dated 24/04/2013)
	NSW CPTS 2.3; TITO Technical Standard V4.20
	NSW Jackpot Technical Standard Rev 1.3

Software Details - 1

Game	Base	BIOS
GDNSVL1C	NX1F2F9N	A003E002

Platform/Cabinet Details - 1

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L — Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST — Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

This is Page 3 (of 15 pages) of the Schedule to the Gaming Machine Approval 2015 (No 1)

Continued

Software Details - 2		
Game	Base	BIOS
GDNSVL1C	NX1D1D0D	B001E001

Platform/Cabinet Details - 2

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)
A560X-L (with Primary 22" LCD, optional A560 19" LCD Topper Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

- 1. The 32" Wide Boy Topper must be installed on the A560 Lowboy & A560X-L platforms when operating the game 'Reels of Wheels 3 (4 iSAP Levels)'.
- 2. The A560 Topper must be installed on the A560 Lowboy & A560X-L platforms when operating the game 'Vulcan (4 iSAP Levels)'.

Application Reference No.	44-A0874/ S01
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New Carrier Machine Corne								
New Gaming Machine Game								
Game Nan		_	Legends of Africa (2 iSAP Levels)					
Specificati	on Number	44.BF19	44.BF193					
Manufactu	ırer	Ainswor	th Game T	echnology Limited				
Gaming M	achine Type	iSAP						
Game Type	е	Spinning	g Reel					
Technical S	Standards	NS Rev :	10.3 + NSW	Appendix Rev 10.3	3			
Submissio	n Standards	NSW CP	TS Rev 2.3;	TITO Technical Sta	andard	l V4.20		
				nical Standard Rev				
Progressiv	e Levels	is	SAP	Туре		Levels	Wi	ns Transferred to
Supported							T	otal Wins meter
		\	⁄es	Random		2		Yes
Maximum	Bet Value	\$8.00			•			
Base Credi	t Value	1c, 2c						
Variation I	Details							
Var	BCV	Game RT	P% Sett	ing Combination	iS	SAP RTP%		Min - Max RTP%
36	1c	85.80		SC1	4	4.020000		89.82
37	1c	84.88	38 SC1		4	4.020000		88.90
38	1c	87.06		SC1	4	4.020000		91.08
39	1 c	87.82	7.82 SC1		4	4.020000		91.84
46	2c	85.80	30 SC2		4	4.250000		90.05
47	2c	84.88	4.88 SC2		4	4.250000		89.13
48	2c	87.06	SC2		4	4.250000		91.31
49	2c	87.82	37.82 SC2		4	4.250000 92.07		
Software Details - 1								
	Game			Base		BIOS		
	GDNSLF2F NX1H2I9O A003E002		NX1H2I9O		03E002			

Platform/Cabinet Details

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L — Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

Software Details - 2

Game	Base	BIOS
GDNSLF2F	NX1D1D0D	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

Specific Approval Conditions

The A560 Topper must be installed on the A560 Low Boy and the A560X-L platforms when operating the above-mentioned game.

Application Reference No.	44-A0888/S01, /S02

New Gaming Machine Game						
Game Name	Legends of the Inca	Legends of the Incas (2 iSAP Levels)				
Specification Number	44.BF194	44.BF194				
Manufacturer	Ainsworth Game Te	echnology Limited				
Gaming Machine Type	iSAP	iSAP				
Game Type	Spinning Reel					
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3					
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standard V4.20					
	NSW Jackpot Techn	nical Standard Rev 1	.3			
Progressive Levels	iSAP	Туре	Levels	Wins Transferred to		
Supported				Total Wins meter		
	Yes	Random	2	Yes		
Maximum Bet Value	\$6.00					
Base Credit Value	1c, 2c					
Variation Details						

Var	BCV	Game RTP%	Setting	iSAP RTP%	Min - Max RTP%
			Combination		
36	1c	85.88-86.04	SC1	4.020000	89.90-90.06
37	1c	84.89-85.06	SC1	4.020000	88.91-89.08
38	1c	87.11-87.27	SC1	4.020000	91.13-91.29
39	1c	87.79-87.95	SC1	4.020000	91.81-91.97
46	2c	85.88-86.04	SC2	4.250000	90.13-90.29
47	2c	84.89-85.06	SC2	4.250000	89.14-89.31
48	2c	87.11-87.27	SC2	4.250000	91.36-91.52
49	2c	87.79-87.95	SC2	4.250000	92.04-92.20

Software Details 1

	0010114110 2004110 2						
Game		Base	BIOS				
	GDNSE12E	NX1H219O	A003E002				

Platform/Cabinet Details 1

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L — Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

Software Details 2

Game	Base	BIOS
GDNSE12E	NX1D1D0D	B001E001

Platform/Cabinet Details 2

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

Specific Approval Conditions

The A560 Topper must be installed on the A560 Low Boy and the A560X-L platforms when operating the above-mentioned game.

Application Reference No.	44-A0889/S01, /S02
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New Multi-Game Gaming Machine Game								
Game Name		High Stakes – Lightning Ca\$h						
Specification Nun	nber	1.DG005						
Manufacturer		Aristo	Aristocrat Technologies Australia Pty Ltd					
Gaming Machine	Туре		MGGM – Multi Denomination – iSAP					
Game Type		Spinni	Spinning reels					
Technical Standar	rds		_	Appendix Re	v 10.3			
Submission Stand	lards			TITO Technic		ard V4.20		
				nical Standard				
Progressive Level	s		iSAP	Туре		Levels	Wins Transferred to	
Supported	_			1,100			Total Wins meter	
			Yes	Standa	rd	2	Yes	
Maximum Bet Va	lue	\$10.00						
Base Credit Value				ctable by player)	\			
Component Game		•	- 5, 100 (50/00)	of player	r			
Game Nu			G	ame Name			BCV	
1				es – Lightning	CaSh		1c	
2				es – Lightning			2c	
3				es – Lightning			5c	
4				es – Lightning			10c	
Multi-Game Com	hinatio		Tilgii Stak	co Ligitanii E	, cayii		100	
MGC		RP%	Game	Number	Var	iation	SDB RTP%	
		111 70	Game	1		1411011	90.30	
				2			90.68	
99	99 90			3	-	99	91.07	
			4		-	91.45		
				1			90.46	
			2		<u> </u>		90.84	
1	9	1.04	3		1		91.23	
			4			-	91.61	
				<u> </u>				
			1		2		90.73	
2	9	1.31					91.11	
			3				91.50	
			4		<u> </u>		91.88	
		1			_		90.98	
3	9	1.56		2	3		91.36	
				3			91.75	
			4			92.13		
4 91.74			1			91.16		
			2		,	91.54		
4	9	1./4	3]	4	91.93	
				4			92.31	
				1			91.50	
_	_	2.07		2	5	_	91.88	
5	9	2.07		3		92.27		
				4	1	F	92.65	
					•			

This is Page 7 (of 15 pages) of the Schedule to the Gaming Machine Approval 2015 (No 1)

Continued

Software Details 1					
Game	System	BIOS			
10162716	50002040	2020, 2021			

Platform/Cabinet Details 1

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)

Software Details 2

Game	System	BIOS
10162716	50002040	6040

Platform/Cabinet Details 2

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)

Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)

Specific Approval Conditions

This MGGM game must only operate on the Gen7 Wide-Screen platform in conjunction with the 'Nteractive Button Midtrim Deck Kit', and on the Gen8 Helix platform in conjunction with the 'Button Deck LCD 13BTN Assembly'.

Application Reference No.	01-A1528/S01
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New Multi-Game Gaming Machine Game and Topper Kit							
Game Name		Magic Pearl – Lightning Ca\$h					
Specification Nun		1.DG003					
Manufacturer		Aristocrat Technologies Australia Pty Ltd					
Gaming Machine			nomination –				
Game Type		ning reels					
Technical Standar			V Appendix Re	v 10.3			
Submission Stand			; TITO Technic		ard V4.20		
	NSW	Jackpot Tech	nical Standard	l Rev 1.3			
Progressive Level	s	iSAP	Туре		Levels	Wins Transferred to	
Supported						Total Wins meter	
		Yes	Standa	rd	2	Yes	
Maximum Bet Va	lue \$10.0	00					
Base Credit Value	1c, 2	c, 5c, 10c (sele	ctable by player)				
Component Game	e Set Details						
Game Nu	mber		ame Name			BCV	
1		Magic Pe	arl – Lightning	Ca\$h		1c	
2			arl – Lightning			2 c	
3			arl – Lightning			5c	
4		Magic Pe	arl – Lightning	ca\$h		10c	
Multi-Game Com	bination						
MGC	CRP%	Gam	e Number	Var	iation	SDB RTP%	
			1			90.30	
99	90.87		2	-	99	90.68	
33	30.07		3			91.07	
			4			91.45	
		1				90.46	
1	91.04	2		1		90.84	
1	91.04		3	1	91.23		
			4			91.61	
		1				90.73	
2	04.04	2		91 11			
2	91.31	1.31		2	91.50		
			4			91.88	
			1			90.98	
_	_		2	-		91.36	
3	91.56		3	1	3	91.75	
			4			92.13	
		1			91.16		
4 91.74			2	1	-	91.54	
			3		4	91.93	
			4	1	-	92.31	
				<u> </u> 			
			1	-	-	91.50	
5	92.07		2	-	5	91.88	
			3	<u> </u>	92.27		
			4			92.65	

Continued

Software Details 1					
Game	System	BIOS			
10162714	50002040	2020, 2021			

Platform/Cabinet Details 1

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)

Software Details 2

Game	System	BIOS
10162714	50002040	6040

Platform/Cabinet Details 2

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)

Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)

Device Details

Device Name 'Lightning Ca\$h' Topper Kit (Optional)						
Category	Gaming Machine					
Туре	Hardware component					
Technical Standards NS Rev 10.3 + NSW Appendix Rev 10.3						
Hardware details:						
Topper Kit:	ATA P/N: 150070_14					

Platform/Cabinet Details

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD), (Configured with either Ticket Printer and/or Hopper option)

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

This MGGM game must only operate on the Gen7 Wide-Screen platform in conjunction with the 'Nteractive Button Midtrim Deck Kit', and on the Gen8 Helix platform in conjunction with the 'Button Deck LCD 13BTN Assembly'.

Application Reference No.	01-A1522/S01

This is Page 10 (of 15 pages) of the Schedule to the Gaming Machine Approval 2015 (No 1)

New Multi-Game	Gaming Mad	hine	e Game								
Game Name	Sah	Sahara Gold – Lightning Ca\$h									
Specification Nun	nber 1.D	300 ²	4								
Manufacturer	Aris	tocr	at Technolo	gies Australia	Pty Ltd						
Gaming Machine	Type MG	MGGM – Multi Denomination – iSAP/4									
Game Type	Spir	Spinning reels									
Technical Standar	r ds NS I	NS Rev 10.3 + NSW Appendix Rev 10.3									
Submission Stand	l ards NSV	V CP	TS Rev 2.3;	TITO Technic	al Stand	ard V4.20					
	NSV	NSW Jackpot Technical Standard Rev 1.3									
Progressive Level	S	iS	SAP	Туре		Levels	Wins Transferred to				
Supported							Total Wins meter				
			⁄es	Standa	rd	2	Yes				
Maximum Bet Va											
Base Credit Value			c, 10c (selec	table by player)							
Component Game		1									
Game Nu	mber			ame Name	0 41		BCV				
1				ld – Lightning			1c				
2				ld – Lightning			2c				
3				ld – Lightning			5c				
4		Sahara Gold – Lightning Ca\$h 10c									
Multi-Game Com			0	NI sala a s	1/	• - • •	CDD DTD0/				
MGC	CRP%		Game Number		Variation		SDB RTP%				
			1 2				90.30				
99	90.87		-			99	90.68				
			3			_	91.07				
				4			91.45				
1 91				1		-	90.46				
			2			1	90.84				
			3			-	91.23				
				4			91.61				
				1			90.73				
2	91.31		2		2		91.11				
<u>-</u>	31.31			3		_	91.50				
				4			91.88				
				1			90.98				
3	01.50			2		3	91.36				
5	91.56			3		J	91.75				
				4			92.13				
				1			91.16				
_	. . =			2		_	91.54				
4 91.7				3		4	91.93				
				4			92.31				
				1			91.50				
				2		-	91.88				
5	92.07			3	5		92.27				
				4		<u> </u>	92.65				
				+			92.05				

This is Page 11 (of 15 pages) of the Schedule to the Gaming Machine Approval 2015 (No 1)

Continued

Software Details 1								
Game	System	BIOS						
10162715	50002040	2020, 2021						

Platform/Cabinet Details 1

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)

Software Details 2

Game	System	BIOS		
10162715	50002040	6040		

Platform/Cabinet Details 2

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)

Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)

Specific Approval Conditions

This MGGM game must operate on the Gen7 Wide-Screen platform in conjunction with the 'Nteractive Button Midtrim Deck Kit', and on the Gen8 Helix platform in conjunction with the 'Button Deck LCD 13BTN Assembly'.

Application Reference No.	01-A1524/S01
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New Gaming Machine Game											
Game Name			Wolf Dreaming – Mega Jackpot Reel Power (3 iSAP Levels)								
Specification	n Numbe	r	1.BF075								
Manufactur	er		Aristocrat Technologies Australia Pty Ltd								
Gaming Mad	chine Typ	e	iSAP								
Game Type			Spinning Reel								
Technical Standards NS Rev 10.3 + NSW Appendix Rev 10.3											
Submission	ubmission Standards NSW CPTS Rev 2.3; TITO Technical Standard V4.20										
December	NSW Jackpot Technical Standard Rev 1.3										
Progressive Supported	Leveis		iSAP		Туре	Levels		Wins Transferred to Total Wins meter			
Supported			Yes	_	Standard	3		Yes			
Maximum B	et Value		\$8.00		Staridard			103			
Base Credit			1c, 2c								
Variation De	etails										
Game Var	BCV		Game RTP%	Setti	ing Combination	iSAP R	TP%	Min - Max RTP%			
99	1c		86.64-86.83	 	SCv99-1c	4.057003		90.70-90.89			
99	2c		86.64-86.83	 	SCv99-2c	4.0570	003	90.70-90.89			
1	1c		85.05-85.24	 	SCv01-1c	3.848	176	88.90-89.09			
1	2c		85.05-85.24		SCv01-2c	3.848	176	88.90-89.09			
2	1c		85.58-85.77	 	SCv02-1c	3.921926		89.50-89.69			
2	2c		85.58-85.77	<u>-</u>	SCv02-2c	3.921926		89.50-89.69			
3	1c		86.38-86.57		SCv03-1c	3.818420		90.20-90.39			
3	2c		86.38-86.57		SCv03-2c	3.818420		90.20-90.39			
4	1c		87.44-87.64	<u> </u>	SCv04-1c	4.546	554	91.99-92.18			
4	2c		87.44-87.64		SCv04-2c	4.546554		91.99-92.18			
5	1c		85.05-85.24		SCv05-1c	3.909961		88.96-89.15			
5	2c		85.05-85.24		SCv05-2c	3.909961		88.96-89.15			
6	1c		86.38-86.57		SCv06-1c	3.881798		90.26-90.46			
6	2c		86.38-86.57		SCv06-2c	3.881798		90.26-90.46			
7	1c		87.44-87.64	<u> </u>	SCv07-1c	4.630706		92.07-92.27			
7	7 2c 87.44-87.64 SCv07-2c 4.630706 92.07-92				92.07-92.27						
Software De	etails 1										
	Game				System			BIOS			
10162883					50002040			2020, 2021			

Platform/Cabinet Details 1

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)

Gen7 Vii Slant — Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)

This is Page 13 (of 15 pages) of the Schedule to the Gaming Machine Approval 2015 (No 1)

Continued

Software Details 2							
Game	System	BIOS					
10162883 50002040 6040							
Platform/Cabinet Details 2							
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)							
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with							
Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)							
Application Reference No. 01-A1531/S01							

New Gami	ng Machin	ο Ga	me and Undat	ad Su	nnorting Software	1					
Game Nan		nine Game and Updated Supporting Software Dragon Dynasty Jackpots (3 iSAP Levels)									
Specificati		r	39.BF038								
Manufacti		,,	Konami Australia Pty Ltd								
Gaming M		16	iSAP								
Game Typ		<i>J</i> C	Spinning Reels								
Game Ider			L078SPB003WD00 0783NCXX								
Technical											
Submission Standards NSW CPTS Rev 2.3; TITO Technical Standard V4.20											
NSW Jackpot Technical Standard Rev 1.3											
Progressiv	e Levels		iSAP		Туре	1	vels	Wins Transferred to			
Supported			10.1		7,60			Total Wins meter			
			Yes		Standard		3	Yes			
Maximum	Bet Value		\$10.00		1	1					
Base Cred			1c, 2c								
Variation			· · · · · · · · · · · · · · · · · · ·								
Var	BCV	G	Game RTP%	Setti	ing Combination	iSAP	RTP%	Min- Max RTP%			
1	1c, 2c		79.51		1	8.98	3523	88.50			
2	1c, 2c		80.21		2	9.97	6865	90.19			
3	1c, 2c		80.21		3		6859	90.20			
4	1c, 2c		81.15		2		6865	91.12			
5	1c, 2c		81.15		3		6859	91.13			
6	1c, 2c	82.01			2		6865	91.99			
7	1c, 2c		82.01		3		6859	92.00			
Platform/	Cabinet De	tails	5								
KP3 KGP 2	.0 UVS Poo	lium	– Upper LCD E	Box, To	ombstone LCD Box	(
KP3 KGP 2	.0 UVS Poo	lium	Upgrade – Up	per LC	CD Box, Tombston	e LCD Bo	X				
KP3 KGP 3	.0 SVRS Po	diun	n – Slant Top								
KP3 KGP 2	/3 MAGN I	Podiu	um - Goliath								
Device De	tails										
Device Na	me		System/Game	e Cont	trol Software						
Category			Supporting Fu	unctio	n						
Туре			System Softw	are							
Technical:	Standards		NS 10.3 + NS\	N App	oendix (dated 24/0)4/13)					
	NSW CPTS 2.3; TITO Technical Standard V4.20										
		NSW Jackpot Technical Standards Rev 1.3									
Software Details Function Audit Screen Ident											
			System				LLPSYS	SC050XX_NW325XXX			
Platform/											
			• •		ombstone LCD Box						
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box											
			n – Slant Top								
KP3 KGP 2	/3 MAGN F	odiu	um - Goliath								

39-A1197/S01

Application Reference No.

New Gami	ing Machine	Game a	and Und	ated Su	nnorting Softwar	re						
Game Nar			Game and Updated Supporting Software Orbs of Fire Deluxe (2 iSAP Levels)									
	ion Number		39.BF039									
Manufact			Konami Australia Pty Ltd									
	lachine Type		iSAP/1									
Game Typ			Spinning Reels									
Game Ide			L118SPB005WD00 1183NEXX									
			NS Rev 10.3 + NSW Appendix Rev 10.3									
	chnical Standards NS Rev 10.3 + NSW Appendix Rev 10.3 bmission Standards NSW CPTS Rev 2.3; TITO Technical Standard V4.20											
3 4511113310	NSW Jackpot Technical Standard V4.20											
Progressiv	e Levels	1434	iSAP	e reem	Туре	1.5	Levels	W	ins Transferred to			
Supported			107 11		1,700		2010.0		Total Wins meter			
опрропис	-		Yes		Standard		2		Yes			
Maximum	Bet Value	\$10			2 53.1.44.4							
Base Cred		1c,										
Variation		/										
Var	BCV	Game	RTP%	Settin	g Combination	iS <i>A</i>	AP RTP%	6	Min-Max RTP%			
1	1c, 2c	86	.71		1,7	3.	476795		90.19			
2	1c, 2c	86	.71		2,8	3.	487233		90.20			
3	1c, 2c	87	.65		3,9		3.476795		91.12			
4	1c, 2c	87.65		4,10		3.487233			91.13			
5	1c, 2c	88.51		5,11		3.476795			91.99			
6	1c, 2c	88.51		6,12		3.487233			92.00			
KP3 KGP 2 KP3 KGP 2 KP3 KGP 3 KP3 KGP 2	.0 UVS Podii .0 SVRS Pod /3 MAGN Po	um – Up um Upg ium – Sl	rade – U lant Top		ombstone LCD Bo CD Box, Tombsto		Box					
Device De	tails											
Device Na	me				rol Software							
Category		·	porting		n							
Туре			tem Soft			15 - 1 - 5 1						
Technical	Standards				endix (dated 24,							
					D Technical Stand		.20					
0 (1	n . "		NSW Jackpot Technical Standards Rev 1.3									
Software I	Details		Audit Screen Identifier									
Diotfores /	Cabinat Dat	Syst	ıem				LLI	P313CU5	0XX_NW325XXX			
•	Cabinet Det		nor I CD	Boy To	ombstone LCD Bo	ov						
		-	-				Roy					
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top												
			-									
KP3 KGP 2/3 MAGN Podium - Goliath Application Reference No. 39-A1206/S01												
Applicatio	n keterence	NO.	39-A12	00/201								