Gaming Machine Approval 2015 (No 40)

Notifiable instrument NI2015-588

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2015 (No 40).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

29 September 2015

Regression Tested Games with Updated Supporting Software and additional A600 Platform				
Device Name	Game Shel	Game Shell/ BIOS		
Manufacturer	Ainsworth	Ainsworth Game Technology Limited		
Category	Supporting	Supporting Function		
Category Type	System Software			
Technical Standards	NS 10.3 + NSW Appendix (dated 24/4/13)			
	Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/2/15)			
	NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20			
Software Details 1				
Base		BIOS		

B001E001

Platform/Cabinet Details

NX1E1E0J

A560X-32 (Split Cabinet with 32" Primary LCD Monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticker Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Games

Game	1
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Game Name	Lucky Ye Ha Hai (4 iSAP Levels)			
Specification Number	44.BF195	44.BF195		
Туре	iSAP	iSAP		
Technical Details		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20		
Progressive Levels Supported	iSAP Type Levels Wins Transferred to Total Wins meter			Wins Transferred to Total Wins meter
	Yes	Standard	4	Yes
Software Details 1.				
Game	Base		BIOS	
GDNSUH1C	NX1H2I9O		A003E002	2

Platform/Cabinet Details

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L — Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

Software Details 2.			
Game	Base	BIOS	
GDNSUH1C	NX1D1D0D	B001E001	

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 3.

Game	Base	BIOS
GDNSUH1C	NX1E1E0J	B001E001

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

Game 2

Same 2				
Game Name	Sun Mone	y (4 iSAP Levels)		
Specification Number	44.BF200	44.BF200		
Туре	iSAP			
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO T V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to
				Total Wins meter
	Yes	Standard	4	Yes

Software Details 1.

Game	Base	BIOS
GDNSUZ1E	NX1H2I9O	A003E002

Platform/Cabinet Details

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/ or Hopper option).

A560-L — Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST - Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer).

Software Details 2.

Game	Base	BIOS
GDNSUZ1E	NX1D1D0D	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

Software Details 3.		
Game	Base	BIOS
GDNSUZ1E	NX1E1E0J	B001E001

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game 3

Game Name	Zambezi Kingdom (2 iSAP Levels)			
Specification Number	44.BF202	44.BF202		
Туре	iSAP			
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	2	Yes

Software Details 1.

Game	System Software	BIOS
GDNSZK1F	NX1H2I9O	A003E002

Platform/Cabinet Details

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560-L — Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Software Details 2.

Game	System Software	BIOS
GDNSZK1F	NX1D1D0D	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

Software Details 3.

Game	System Software	BIOS
GDNSZK1F	NX1E1E0J	B001E001

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game 4				
Game Name	Reels Of Wheels Horsepower (4 iSAP Levels)			
Specification Number	44.BF208	44.BF208		
Туре	iSAP			
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	4	Yes
Software Details 1.				
Game	System Software		BIOS	
GDNSPR2C	NX11219P		A003E002	2

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560-L — Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

Software Details 2.

Game	System Software	BIOS
GDNSPR2C	NX1D1E0I	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

Software Details 3.

Game	System Software	BIOS
GDNSPR2C	NX1E1E0J	B001E001

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game 5

Game Name	Knight's Honor (4 iSAP Levels)			
Specification Number	44.BF209	44.BF209		
Туре	iSAP			
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	4	Yes

Software Details 1.				
Game	System Software	BIOS		
GDNSKU1D	NX1I2I9P	A003E002		

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560-L — Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 2.

Game	System Software	BIOS
GDNSKU1D	NX1D1E0E	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 3.

Game	System Software	BIOS	
GDNSKU1D	NX1E1E0J	B001E001	

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game 6

Game Name	Soul Queen (4 iSAP Levels)			
Specification Number	44.BF210	44.BF210		
Game Type	iSAP	iSAP		
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	4	Yes

Software Details 1.

Game	System Software	BIOS
GDNSQQ2F	NX1I2I9P	A003E002

Platform/Cabinet Details

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560-L — Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 2.			
Game	System Software	BIOS	
GDNSQQ2F	NX1D1E0H	B001E001	

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 3.

Game	System Software	BIOS	
GDNSQQ2F	NX1E1E0J	B001E001	

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game 7

Game Name	Heart Queen (4 iSAP Levels)			
Specification Number	44.BF211	44.BF211		
Туре	iSAP			
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to
				Total Wins meter
	Yes	Standard	4	Yes

Software Details 1.

Game	System Software	BIOS	
GDNSQQ1E	NX1I2I9P	A003E002	

Platform/Cabinet Details

A560-H — High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560-L — Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST — Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 2.

Game	System Software	BIOS
GDNSQQ1E	NX1D1E0H	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 3.		
Game	System Software	BIOS
GDNSQQ1E	NX1E1E0J	B001E001

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game	8
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Game Name	Multiplay I	Multiplay Big Time VII		
Specification Number	44.D0003	44.D0003		
Game Type	MGGM – iSAP			
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter
	Yes	Random	2	Yes

Software Details 1

Game	System Software	BIOS
GDNSZ07D	NX1H2I9O	A003E002

Platform/Cabinet Details

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560-L — Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option).

A560-ST — Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer).

Software Details 2.

Game	System Software	BIOS
GDNSZ07D	NX1D1D0D	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

A560X-L (with Primary 22" LCD, optional A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

Software Details 3.

Game	System Software	BIOS
GDNSZ07D	NX1E1E0J	B001E001

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Game 9				
Game Name	Double Shot King Spin (3 iSAP Levels)			
Specification Number	44.QDG00			
Туре	MGGM – N	Multi Denominat	ion - iSAP	
	NS 10.3 + I	NSW Appendix (dated 24/4/	13)
Technical Details	Item 2.3.1	2 of the NSW Ap	pendix to N	S2015 (dated 5/2/15)
recinical Details		2.4; TITO TS V4.	•	
	· · · · · · · · · · · · · · · · · · ·	achine Prohibition		Register version F
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	3	Yes
Software Details 1.				
Game	System So	ftware	BIOS	
GDNSOT1I	NX1D1E0I		B001E001	[
Hopper option). A560X-ST (with Primary 24" LCD, Seconly). Software Details 2.	condary 27" LC	D, optional 24" LCD	Topper, Conf	igured with Ticket Printer
Game	System So	ftware	BIOS	
GDNSOT1I	NX1E1E0J	itwaie	B001E001	1
	INVIETEO		BOOTEOU	L
Platform/Cabinet Details A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).				
Game 10	<u> </u>			
Game Name	Double Shot King Spin (3 iSAP Levels)			
Specification Number	44.QDG01			
Туре		Multi Denominat		
	NS 10.3 + NSW Appendix (dated 24/4/13) Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/2/15) NSW CPTS 2.4; TITO TS V4.20; NSW JP TS Rev 1.3			-
Technical Details				
				Register version F

Type

Standard

Levels

3

Wins Transferred to

Total Wins meter

Yes

iSAP

Yes

Progressive Levels Supported

Software Details 1.		
Game	System Software	BIOS
GDNSOT2J	NX1D1E0I	B001E001

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-L (with Primary 22" LCD, optional A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option).

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only).

Software Details 2.

Game	System Software	BIOS
GDNSOT2J	NX1E1E0J	B001E001

Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option).

Specific Approval Conditions

Please refer to the original game approvals.

Application Reference No. 44-A0967/S01