

Australian Capital Territory

Gaming Machine Approval 2015 (No 41)

Notifiable instrument NI2015–594

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 41)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

13 October 2015

New Gaming Machine Game					
Game Name		The Enforcer (2 iSAP Levels)			
Manufacturer		Ainsworth Game Technology Limited			
Specification Number		44.BG001			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Random	2	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		20c, 50c, \$1.00 (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max PRTP%
66	20c, 50c, \$1.00	86.25	SC1-20c, SC1-50c, SC1-100c	4.193333	90.44
69	20c, 50c, \$1.00	88.07	SC1-20c, SC1-50c, SC1-100c	4.193333	92.27
76	20c, 50c, \$1.00	86.25	SC1-20c, SC1-50c, SC1-100c	4.173333	90.42
79	20c, 50c, \$1.00	88.07	SC1-20c, SC1-50c, SC1-100c	4.173333	92.25
Software Details					
Game		Base		BIOS	
GDNSFJ1B		NX1E1E0J		B001E001	
Platform/Cabinet Details					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)					
A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
Specific Approval Conditions:					
1. The above-mentioned game must operate with the 15 Button OLED Panel.					
2. The A560 Topper must be installed on the A560X-L platform when operating the above-mentioned game.					
3. The above-mentioned game can be operated with the optional A560 Topper on the A560X-H platform.					
4. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST and A600-H platforms.					
Application Reference No.		44-A0976/S01			

New Gaming Machine Game					
Device Name		Sparkle Stars (2 iSAP Levels)			
Manufacturer		Ainsworth Game Technology Limited			
Specification Number		44.QBG08			
Gaming Machine Type		iSAP – Multi Denom			
Game Type		Spinning Reel			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	2	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		1c, 2c (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max P RTP%
51	1c	90.40	SC51-1c	0.800156	91.20
	2c		SC51-2c	0.800078	
53	1c	89.45	SC53-1c	0.800162	90.25
	2c		SC53-2c	0.800081	
54	1c	88.34	SC54-1c	0.800165	89.14
	2c		SC54-2c	0.800082	
Software Details					
Game		Kernel		BIOS	
GDNSKT1F		NX1E1E0J		B001E001	
Platform/Cabinet Details					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)					
A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
Specific Approval Conditions:					
5. The above-mentioned game must be authorised at a BCV of 1 cent only.					
6. The above-mentioned game must operate with the 15 button OLED Panel.					
7. The A560 Topper must be installed on the A560X-L platform when operating the above-mentioned game.					
8. The above-mentioned game can be operated with the optional A560 Topper on the A560X-H platform.					
9. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST and A600-H platforms.					
Application Reference No.		44-A0973/S01			

Alternate Hardware Assemblies	
Device Name	Coin Hopper & Coin Chute Assemblies
Manufacturer	Aristocrat Technologies Australia Pty Ltd
Category	Gaming Machine
Type	Hardware Component
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	
Hardware Details	
Device	Part Number
Coin Hopper Assembly	ATA P/N:170256 Rev E01
Coin Chute Assembly	ATA P/N:170247 Rev B01
Platform / Cabinet Details:	
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR, (Configured for CCCE only – No Coin, No Hopper, No Printer & Optional BNA)	
Application Reference No.	01-A1586/S01

Alternate Topper Artwork	
Game Name	Goblin's Gold (4 iSAP Levels)
Manufacturer	Aristocrat Technologies Australia Pty Ltd
Specification Number	1.BF088
Gaming Machine Type	iSAP
Game Type	Spinning Reel
Game Identifier	10163225
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3
Submission Standards	Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20
Platform/Cabinet Details	
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)	
Gen 8 Helix Slant	
- Casino Top (S23/23)	
- Low Boy with Super Screen Top Box (S23/32)	
(Configured with Ticket Printer only), OR ((configured for CCE only – No BNA & No Printer)	
Game Artwork Details	
Casino Top (U23/23): A103797 ¹ or (A103797_1 ¹ + A103797_2 ²)	
Casino Top (S23/23): A103797 ¹ or (A103797_1 ¹ + A103797_2 ²)	
Low Boy with Super Screen Top Box (S23/32): A103797 ¹ or (A103797_1 ¹ + A103797_2 ²)	
¹ Topper Static Art LED, ² Mono-chrome Art (residing behind the coloured art)	
Specific Approval Conditions	
This game must only operate on the Gen8 Helix platform in conjunction with the 'Button Deck LCD 13BTN Assembly'.	
Application Reference No.	01-A1588/S01

New Gaming Machine Game		
Game Name	8 Wealthy Lions	
Manufacturer	Aruze Gaming Australia Pty Ltd	
Specification Number	6.F0100	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	ELNMG002	
Technical Standards Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3; Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; TITO TS V4.20	
Maximum Bet Value	\$6.00	
Base Credit Value	1c, 2c	
Variation Details		
Var	BCV	Min - Max PRTP%
1	1c, 2c	90.52-90.60
2	1c, 2c	91.52-91.60
3	1c, 2c	92.52-92.60
4	1c, 2c	95.52-95.60
Platform/Cabinet Details G-ENEX-WD00 – Midway GENX-WD00 (G-ENEX II) - Midway		
Specific Approval Conditions: The game '8 Wealthy Lions' version 'ELNMG002' and Base Software 'ZANGC001' must be used in conjunction with the 'Epic 950' Ticket Printer Firmware – 'S18622' in order to operate successfully.		
Application Reference No.	06-A0511/S01	

New Gaming Machine Game		
Game Name	8 Wealthy Pixiu	
Manufacturer	Aruze Gaming Australia Pty Ltd	
Specification Number	6.F0102	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	pEPMG003	
Technical Standards Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3; Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; TITO TS V4.20	
Maximum Bet Value	\$6.00	
Base Credit Value	1c, 2c	
Variation Details		
Var	BCV	Min - Max PRTP%
1	1c, 2c	90.52-90.61
2	1c, 2c	91.52-91.60
3	1c, 2c	92.52-92.60
4	1c, 2c	95.52-95.60
Platform/Cabinet Details G-ENEX-WD00 – Midway GENX-WD00 (G-ENEX II) - Midway		
Specific Approval Conditions: The game '8 Wealthy Pixiu' version 'pEPMG003' and Base Software 'ZANGC001' must be used in conjunction with the 'Epic 950' Ticket Printer Firmware – 'S18622' in order to operate successfully.		
Application Reference No.	06-A0515/S01	

New Gaming Machine Game					
Game Name		Blizzard Ca\$h Master of Delight (4 iSAP Levels)			
Manufacturer		Aruze Gaming Australia Pty Ltd			
Specification Number		6.BF042			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		MWGMG003			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	4	Yes
Maximum Bet Value		\$6.00			
Base Credit Value		1c, 2c			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max P RTP%
1	1c, 2c	75.55-75.60	SC1, SC2, SC3, SC4, SC5, SC6, SC7, SC8	15.348197	90.90-90.95
2	1c, 2c	76.53-76.60	SC1, SC2, SC3, SC4, SC5, SC6, SC7, SC8	15.348197	91.88-91.95
3	1c, 2c	77.52-77.59	SC1, SC2, SC3, SC4, SC5, SC6, SC7, SC8	15.348197	92.87-92.94
4	1c, 2c	80.51-80.57	SC1, SC2, SC3, SC4, SC5, SC6, SC7, SC8	15.348197	95.86-95.92
Platform/Cabinet Details					
G-ENEX-WD00 – Midway GENX-WD00 (G-ENEX II) - Midway					
Specific Approval Conditions:					
The game 'Blizzard Ca\$h Master of Delight (4 iSAP Levels)' version 'MWGMG003' and Base Software 'ZANGC001' must be used in conjunction with the 'Epic 950' Ticket Printer Firmware – 'S18622' in order to operate successfully.					
Application Reference No.		06-A0513/S01; /S02			

New Gaming Machine Game		
Game Name	Kabuki Master X	
Manufacturer	Aruze Gaming Australia Pty Ltd	
Specification Number	6.F0101	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	pKMMG001	
Technical Standards Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3; Item 2.3.12 of the NSW Appendix to NS2015 (dated 5/02/15) NSW CPTS Rev 2.4; TITO TS V4.20	
Maximum Bet Value	\$5.00	
Base Credit Value	1c, 2c	
Variation Details		
Var	BCV	Min - Max PRTP%
1	1c, 2c	85.23
2	1c, 2c	88.10
3	1c, 2c	89.18
4	1c, 2c	90.15
5	1c, 2c	91.84
6	1c, 2c	94.11
7	1c, 2c	96.16
Platform/Cabinet Details		
G-ENEX- WD00 – Midway GENX-WD00 (G-ENEX II) - Midway		
Specific Approval Conditions:		
The game 'Kabuki Master X' version 'pKMMG001' and Base Software 'ZANGC001' must be used in conjunction with the 'Epic 950' Ticket Printer Firmware – 'S18622' in order to operate successfully.		
Operational Conditions		
Variation 1 is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.		
Application Reference No.	06-A0514/S01	

New Gaming Machine Game					
Game Name		San Xing Bao Xi Golden Frog MD (3 iSAP Levels)			
Manufacturer		IGT (Australia) Pty Ltd			
Specification Number		18.BG005			
Gaming Machine Type		iSAP – Ante Bet – Multi Denom			
Game Type		Spinning Reels			
Game Identifier		GAME_SXBX Golden Frog MD_X1004_0_001.vhd			
Technical Standards Submission Standards		NS Rev 2015 + NSW Appendix Rev 2015 ILGA Circular (dated 3/07/15) NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	3	Yes
Maximum Bet Value		\$4.80			
Base Credit Value		1c, 2c, 5c, 10c (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max PRTP%
1	1c	79.35-84.35	SC0101	7.654506	87.00—92.00
	2c		SC0102		
	5c		SC0105		
	10c		SC0110		
Platform/Cabinet Details					
Crystal Core Australia (with Primary 23" LCD, Secondary 23" LCD, optional Video Topper, Configured with either Ticket Printer and/or Hopper option)					
Specific Approval Conditions:					
After a RAM Clear, in the Machine Configuration Menu, the MDB Type must be 'V0106' to enable functions supported in the CPTS 2.4.					
Application Reference No.		18-A5438/S01			

New Gaming Machine Game					
Game Name		Tiger Dynasty Jackpots (4 iSAP Levels)			
Manufacturer		Konami Australia Pty Ltd			
Specification Number		39.BF062			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		L135SPB002NW00			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	4	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		1c, 2c			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max P RTP%
1	1c, 2c	81.18	1	7.395674	88.58
2	1c, 2c	81.18	2	7.410110	88.59
3	1c, 2c	81.95	3	7.532125	89.48
4	1c, 2c	81.95	4	7.548721	89.50
5	1c, 2c	82.55	5	7.630405	90.18
6	1c, 2c	82.55	6	7.648681	90.19
7	1c, 2c	84.08	7	7.882858	91.96
8	1c, 2c	84.08	8	7.905449	91.98
Platform/Cabinet Details					
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 3.0 SVRS Podium – Slant Top					
KP3 KGP 2/3 MAGN Podium – Goliath					
Application Reference No.		39-A1242/S01			