

Gaming Machine (Offset Amounts) Regulation 2018

SL2018-27

made under the

Gaming Machine Act 2004

Republication No 1

Effective: 11 December 2018 – 26 November 2023

Republication date: 19 December 2018

Regulation not amended

About this republication

The republished law

This is a republication of the *Gaming Machine (Offset Amounts) Regulation 2018*, made under the *Gaming Machine Act 2004* (including any amendment made under the *Legislation Act 2001*, part 11.3 (Editorial changes)) as in force on 19 December 2018. It also includes any commencement, repeal or expiry affecting this republished law.

The legislation history and amendment history of the republished law are set out in endnotes 3 and 4.

Kinds of republications

The Parliamentary Counsel's Office prepares 2 kinds of republications of ACT laws (see the ACT legislation register at www.legislation.act.gov.au):

- authorised republications to which the Legislation Act 2001 applies
- unauthorised republications.

The status of this republication appears on the bottom of each page.

Editorial amendments

The *Legislation Act 2001*, part 11.3 authorises the Parliamentary Counsel to make editorial amendments and other changes of a formal nature when preparing a law for republication. Editorial changes do not change the effect of the law, but have effect as if they had been made by an Act commencing on the republication date (see *Legislation Act 2001*, s 115 and s 117). The changes are made if the Parliamentary Counsel considers they are desirable to bring the law into line, or more closely into line, with current legislative drafting practice.

This republication does not include amendments made under part 11.3 (see endnote 1).

Uncommenced provisions and amendments

If a provision of the republished law has not commenced, the symbol $\boxed{\textbf{U}}$ appears immediately before the provision heading. Any uncommenced amendments that affect this republished law are accessible on the ACT legislation register (www.legislation.act.gov.au). For more information, see the home page for this law on the register.

Modifications

If a provision of the republished law is affected by a current modification, the symbol **M** appears immediately before the provision heading. The text of the modifying provision appears in the endnotes. For the legal status of modifications, see the *Legislation Act 2001*, section 95.

Penalties

At the republication date, the value of a penalty unit for an offence against this law is \$160 for an individual and \$810 for a corporation (see *Legislation Act 2001*, s 133).



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Authorised by the ACT Parliamentary Counsel—also accessible at www.legislation.act.gov.au

Effective: 11/12/18-26/11/23



Gaming Machine (Offset Amounts) Regulation 2018

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Gaming Machine Act 2004

1 Name of regulation

This regulation is the Gaming Machine (Offset Amounts) Regulation 2018.

3 Notes

A note included in this regulation is explanatory and is not part of this regulation.

Note See the Legislation Act, s 127 (1), (4) and (5) for the legal status of notes.

4 Offset amounts—Act, s 10H (4), definition of offset amount, paragraph (a)

The following fees, charges and other amounts are prescribed:

- (a) a fee determined for a matter under any of the following provisions:
 - (i) the *Building Act 2004*, section 150;
 - (ii) the *Community Title Act* 2001, section 96;
 - (iii) the *Electricity Safety Act 1971*, section 64;
 - (iv) the Gas Safety Act 2000, section 67;
 - (v) the *Unit Titles Act 2001*, section 179;
 - (vi) the Water and Sewerage Act 2000, section 45;
- (b) a fee determined for a matter under the *Planning and Development Act 2007*, section 424 in relation to any of the following provisions of that Act:
 - (i) part 5.3 (Variations of territory plan other than special variation or technical amendments);
 - (ii) part 7.2 (Assessment tracks for development applications);
 - (iii) part 7.3 (Development applications);
 - (iv) part 8.2 (Environmental impact statements);

- (v) part 8.3 (Inquiry panels);
- (vi) part 9.2 (Grants of leases generally);
- (vii) part 9.3 (Grants of further leases);
- (viii) part 9.4 (Concessional leases);
- (ix) part 9.6 (Lease variations);
- (x) part 9.9 (Leases—certificates of compliance and building and development provisions);
- (xi) part 9.11 (Licences for unleased land);
- (c) a payout amount for the discharge of a concessional lease worked out under the *Planning and Development Act* 2007, section 263;
- (d) a lease variation charge for a chargeable variation of a nominal rent lease under the *Planning and Development Act 2007*, section 276C.

Endnotes

1 About the endnotes

Amending and modifying laws are annotated in the legislation history and the amendment history. Current modifications are not included in the republished law but are set out in the endnotes.

Not all editorial amendments made under the *Legislation Act 2001*, part 11.3 are annotated in the amendment history. Full details of any amendments can be obtained from the Parliamentary Counsel's Office.

Uncommenced amending laws are not included in the republished law. The details of these laws are underlined in the legislation history. Uncommenced expiries are underlined in the legislation history and amendment history.

If all the provisions of the law have been renumbered, a table of renumbered provisions gives details of previous and current numbering.

The endnotes also include a table of earlier republications.

2 Abbreviation key

A = Act AF = Approved form

am = amended amdt = amendment

AR = Assembly resolution

ch = chapter

CN = Commencement notice

def = definition

DI = Disallowable instrument

dict = dictionary

disallowed = disallowed by the Legislative

Assembly

div = division

exp = expires/expired

Gaz = gazette

hdg = heading

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IA = Interpretation Act 1967

ins = inserted/added

LA = Legislation Act 2001

LR = legislation register

LRA = Legislation (Republication) Act 1996

mod = modified/modification

NI = Notifiable instrument

o = order

om = omitted/repealed

ord = ordinance

orig = original

par = paragraph/subparagraph

pres = present

prev = previous
(prev...) = previously

pt = part

r = rule/subrule

reloc = relocated

renum = renumbered

R[X] = Republication No

RI = reissue

s = section/subsection

sch = schedule sdiv = subdivision

SL = Subordinate law

sub = substituted

underlining = whole or part not commenced

or to be expired

Gaming Machine (Offset Amounts) Regulation 2018

R1 19/12/18

Effective: 11/12/18-26/11/23

3 Legislation history

Gaming Machine (Offset Amounts) Regulation 2018 SL2018-27

notified LR 19 December 2018

s 1, s 2 taken to have commenced 11 December 2018 (LA s 75 (2)) remainder taken to have commenced 11 December 2018 (s 2 and see Gaming Legislation Amendment Act 2018 A2018-45 s 2 (6))

4 Amendment history

Commencement

s 2 om LA s 89 (4)

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